

SANCTUARIES



ZEUS' STRONGHOLD
BENEFITS: ORACLE, PROTECTION FROM INVADING GODS, OPINION OF YOU IN GREECE IMPROVES.
BUILDINGS SANCTIFIED: ANY SANCTIFIABLE BUILDING.
BLESSING: ZEUS CAN PERFORM ANY BLESSING. SEE OTHER GODS.



GARDEN OF DEMETER
BENEFITS: SURROUNDED BY MEADOW.
BUILDINGS SANCTIFIED: MEADOW FARMS.
BLESSING: DEMETER GIVES CITY FOOD.



ORACLE OF APOLLO
BENEFITS: ORACLE, BETTER CHANCE OF WINNING GAMES, PROTECTION FROM MONSTERS.
BUILDINGS SANCTIFIED: PODIUM, GYMNASIUM, STADIUM, THEATER.
BLESSING: APOLLO CURES PLAGUE AND IMPROVES CITY HYGIENE.



APHRODITE'S HAVEN
BENEFITS: NO EMIGRATION, APPEAL OF CITY INCREASES, PROTECTION FROM ARES, HEPHAESTUS, HERMES, AND DIONYSUS.
BUILDINGS SANCTIFIED: HOUSING.
BLESSING: APHRODITE INCREASES POPULATION.



PROMONTORY OF POSEIDON
BENEFITS: THE KRAKEN DEFENDS CITY, FISHERIES AND URCHIN QUAYS MORE PRODUCTIVE.
BUILDINGS SANCTIFIED: URCHIN QUAY, FISHERY, HORSE RANCH.
BLESSING: POSEIDON GIVES CITY FOOD.



ARBOR OF ATHENA
BENEFITS: A GROVE OF OLIVE TREES, STRONGER SOLDIERS, PROTECTION FROM INVADERS.
BUILDINGS SANCTIFIED: OLIVE PRESS, CARDING SHED.
BLESSING: ATHENA PROVIDES OLIVE OIL AND OLIVES.



ARES' FORTRESS
BENEFITS: ARES WARRIORS, DRAGON KILLS INVADER, WOLF AND PREDATOR BOAR.
BUILDINGS SANCTIFIED: NONE.
BLESSING: ARES ACCOMPANIES CITY'S SOLDIERS IN BATTLES ABROAD.



HERMES' REFUGE
BENEFITS: DELIVERYMEN, TRADE SHIPS AND CARAVANS MOVE FASTER, TRADE PARTNERS VISIT MORE FREQUENTLY.
BUILDINGS SANCTIFIED: NONE.
BLESSING: HERMES FULFILLS OUTSTANDING REQUEST.



GATES OF HADES
BENEFITS: CERBERUS DEFENDS CITY, DEPOSITS OF SILVER ORE.
BUILDINGS SANCTIFIED: TAX OFFICE, MINT, FOUNDRY.
BLESSING: HADES DONATES MONEY TO CITY.



ARTEMIS' MENAGERIE
BENEFITS: AMAZON SOLDIERS, PROTECTION FROM PREDATORS.
BUILDINGS SANCTIFIED: HUNTERS' LODGE.
BLESSING: ARTEMIS GIVES CITY FOOD.



FORGE OF HEPHAESTUS
BENEFITS: DEPOSITS OF COPPER ORE, NO RISK OF FIRE.
BUILDINGS SANCTIFIED: SCULPTURE STUDIO, ARMORY.
BLESSING: TALOS APPEARS TO DEFEND CITY.



GROVE OF DIONYSUS
BENEFITS: A GROVE OF GRAPEVINES, NO UNREST IN CITY.
BUILDINGS SANCTIFIED: WINERY.
BLESSING: SATYRS GIVE CITY WINE.

PLAYER ACTIONS



MAKE REQUEST. CLICK THIS BUTTON TO REQUEST FOOD, GOODS, DEFENSIVE AID OR AN OFFENSIVE STRIKE FROM ANOTHER CITY.



FULFILL REQUEST. CLICK THIS BUTTON TO DISPATCH REQUESTED GOODS OR SOLDIERS TO ANOTHER CITY.



GIVE GIFT. CLICK THIS BUTTON TO GIVE A GIFT TO ANOTHER CITY. CITIES APPRECIATE MOST THE GOODS THAT THEY NEED.



RAID. CLICK THIS BUTTON TO RAID ANOTHER CITY FOR SUPPLIES.



ATTACK. CLICK THIS BUTTON TO TRY TO CONQUER ANOTHER CITY.

MAP LEGEND



YOUR PARENT CITY



A COLONY



POTENTIAL COLONY SITE



A GREEK CITY



A PERSIAN CITY



A CENTAUR CITY



AN AMAZON CITY



A TROJAN CITY



RUINS



AN ENCHANTED PLACE



YOUR SOLDIERS



YOUR TRIREMES



A GREEK ARMY



A PERSIAN ARMY



A CENTAUR ARMY



AN AMAZON ARMY



A TROJAN ARMY



ENEMY WARSHIPS



A DISTANT CITY

YOUR CURRENT CITY



A REBELLIOUS SUBJECT

YOUR OTHER CITIES



MILITARY STRENGTH

YOUR ALLY



ECONOMIC STRENGTH

LAND TRADE ROUTE

SEA TRADE ROUTE

GEOGRAPHY OF THE GREEK WORLD



BUILDINGS, PEOPLE AND RESOURCES IN ZEUS

