

YOU DON'T KNOW
JACK



USERS MANUAL



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SIERRA®



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YOU DON'T KNOW JACK[®]



Step right up, my friend — you're the next contestant on **YOU DON'T KNOW JACK Television**. Face off against our 800 all-new, all-television questions. Climb our score board! See your name in lights! Humiliate your friends!

What was the first laxative to advertise on TV? Which show's characters lend their names to a popular line of lipstick colors? What budding TV romance ended abruptly because the actors were really siblings?

YOU DON'T KNOW JACK Television is the must-play CD in which you are the gameshow contestant. **YOU DON'T KNOW JACK Television** can be played by one to three players. The goal of the game is to rack up the most cash. Simple, huh? Hey, if you thought all those hours of watching TV were good for nothing, **YOU DON'T KNOW JACK!**

WARNING: This product contains mature content, including suggestive sexual references and language that may not be suitable for children.
Besides, they won't get it, anyway.

Required System Configurations

Microsoft[®] Windows[®] 95 and Windows 3.1

To play **YOU DON'T KNOW JACK Television** on a Windows PC, you must have:

- ◆ Windows 95, Windows 3.1x, or Windows for Workgroups
- ◆ 486SX 66MHz processor or faster
- ◆ 16MB of RAM
- ◆ 28MB of free hard disk space
- ◆ 2X (or faster) CD-ROM drive
- ◆ Video display capable of at least 640x480 resolution with 256 colors
- ◆ Sound Blaster 16 or compatible 16-bit multimedia sound card

YOU DON'T KNOW JACK Television does not run on any 386 or earlier CPUs.

Apple[®] Macintosh[®]

To play **YOU DON'T KNOW JACK Television** on a Macintosh, you must have:

- ◆ Any PowerPC- or 68040-based Macintosh
- ◆ System 7.1 or later release of the Macintosh OS
- ◆ 9MB of free RAM
- ◆ 28MB of free hard disk space
- ◆ 2X (or faster) CD-ROM drive
- ◆ SoundManager 3.2.1 and Sound Control Panel 8.0.5 (included)
- ◆ Video display capable of at least 640x480 resolution with 256 colors

YOU DON'T KNOW JACK Television does not run on 68030 or earlier CPUs.

Installing **YOU DON'T KNOW JACK Television**

Installation and Anti-Virus Software

Macintosh and Windows anti-virus software and Windows TSRs (Terminate Stay Resident programs) can interfere with installation. Before installing **YOU DON'T KNOW JACK Television**, disable all anti-virus software and TSRs on your computer. To disable your anti-virus software, consult the documentation which accompanies your anti-virus software.

Windows 95 Installation

There are two ways to install **YOU DON'T KNOW JACK Television** on Windows 95.

If you have the Windows 95 Autoplay feature turned on, follow these instructions:

- ◆ Insert the **YOU DON'T KNOW JACK Television** CD-ROM into your CD-ROM drive and the installer will start automatically.
- ◆ Follow the on-screen prompts to complete the installation.

If you do not use Autoplay, follow these instructions:

- ◆ Insert the **YOU DON'T KNOW JACK Television** CD-ROM into your CD-ROM drive, use the Explorer to browse the contents of the CD-ROM (the CD-ROM drive is usually drive D:) and double-click on the installer icon (setup.exe).
- ◆ Follow the on-screen prompts to complete the installation.

Once installation is complete, you can start the game by selecting **YOU DON'T KNOW JACK Television** from the Windows 95 Start menu. You can also start the game by double-clicking on the YDKJTV32.exe icon in the **YOU DON'T KNOW JACK Television** directory.

You *must* leave the **YOU DON'T KNOW JACK Television** CD-ROM in the CD-ROM drive to play the game.

Uninstalling **YOU DON'T KNOW JACK Television** on Windows 95

To uninstall **YOU DON'T KNOW JACK Television**, launch the Add/Remove Program Control Panel and choose to remove **YOU DON'T KNOW JACK Television**. You can also uninstall the software by choosing the "Uninstall YOU DON'T KNOW JACK Television" item from the Windows 95 Start menu.

Windows 3.1x and Windows for Workgroups Installation

To install **YOU DON'T KNOW JACK Television** on your Windows 3.1x or Windows for Workgroups PC, follow these instructions:

- ◆ Insert the **YOU DON'T KNOW JACK Television** CD-ROM into your CD-ROM drive.
- ◆ Use File Manager to browse the contents of the **YOU DON'T KNOW JACK Television** CD-ROM (the CD-ROM drive is usually drive D:), and double-click on the installer icon (setup.exe).
- ◆ Follow the on-screen prompts to complete the installation.

The installer copies the game software to your hard drive and adds a special graphics library called WinG to your Windows System directory.

WinG is required to run **YOU DON'T KNOW JACK Television** on a Windows 3.1x system.

After installation is complete, you *must* restart Windows 3.1x. If you do not restart, the game may not work properly.

After a restart, you can start the game two ways: You can use File Manager to run YDKJTV16.exe from your hard drive or you can double-click on the **YOU DON'T KNOW JACK Television** icon located in the **YOU DON'T KNOW JACK Television** program group in the Program Manager.

You *must* leave the **YOU DON'T KNOW JACK Television** CD-ROM in the CD-ROM drive to play the game.

If you experience video problems running **YOU DON'T KNOW JACK Television** in Windows 3.1x, check to make sure you are running in 256 colors.

Uninstalling **YOU DON'T KNOW JACK Television** on Windows 3.1x

To uninstall **YOU DON'T KNOW JACK Television**, double-click on the "Uninstall **YOU DON'T KNOW JACK Television**" icon in the **YOU DON'T KNOW JACK Television** program group in the Program Manager. Please note that the WinG graphics library will not be removed because it may be used by another application.

Macintosh Installation

To install **YOU DON'T KNOW JACK Television** on a Macintosh, follow these instructions:

- ◆ Insert the **YOU DON'T KNOW JACK Television** CD-ROM into your CD-ROM drive and wait for the **YOU DON'T KNOW JACK Television** window to open.
- ◆ Double-click on the icon labeled "**YOU DON'T KNOW JACK Television**" to launch the installer.
- ◆ Answer the on-screen prompts to choose a folder for **YOU DON'T KNOW JACK Television**.

The installer copies the game software to your hard drive. If you do not have SoundManager 3.2.1 or Sound Control Panel (on System 7.5.2 or earlier versions of the Mac OS), the installer will copy them to your active System Folder.

Double-click on the **YOU DON'T KNOW JACK Television** icon on your hard disk or on the CD-ROM to start the game.

You *must* leave the **YOU DON'T KNOW JACK Television** CD-ROM in your CD-ROM drive to play the game. You don't need your mouse to play **YOU DON'T KNOW JACK Television**.

Uninstalling **YOU DON'T KNOW JACK Television** on Macintosh

To remove **YOU DON'T KNOW JACK Television** from your Macintosh, select the folder from your hard drive and drag it to the Trash. Select "Empty Trash" from the Special menu.

Playing **YOU DON'T KNOW JACK** Television

YOU DON'T KNOW JACK Television can be played by one to three players.

When the game starts, listen to the instructions, enter the number of players and the players' names and specify whether you want to play a regular 21-question game or a 7-question tournament-length game.

"Hey, I've played this before!" OK, genius! Press **SPACEBAR** during any instructions in the game to skip them.

When you're asked to choose a category, press **1**, **2** or **3** to make your selection. Act fast or our host will choose a category for you!

To play **YOU DON'T KNOW JACK**, you've got to be smart and you've got to be quick. Each player is assigned a buzzer — **YOU DON'T KNOW JACK** uses the **Q**, **B** and **P** keys on the keyboard. The first player to buzz in gets first crack at the question. Get the question right, and you win some cash. Get the question wrong, and you lose some cash. All questions are timed. Buzz in before the timer runs out — no stalling allowed in this game. If you're far in the lead, **Don't Be A Wimp!**[™] Buzz in or you may find yourself at the mercy of the audience!

YOU DON'T KNOW JACK Television has seven kinds of questions: Multiple-Choice, Picture, Fill in the Blank, Whatshisname, Gibberish[™], DisOrDat[™], and the Jack Attack[™].

Multiple-Choice Questions

Multiple-Choice questions are worth \$1,000–\$6,000. Easy questions are worth less, tough questions are worth more.

Here's an example of a Multiple-Choice question:

In a school for bears, which student would you expect to get at least a "B -" average?

1. Gentle Ben[™]
2. Barney Bear[™]
3. Yogi Bear[™]
4. Winnie the Pooh[™]

If you think you know the answer to this question, hit your buzzer key quickly (remember, the **Q**, **B** or **P** key) and choose your answer by pressing the **1**, **2**, **3** or **4** key.

The Picture Question

Keep your eyes peeled as the Picture question asks a Multiple-Choice question about a drawing or photograph on the screen. If you buzz in and choose the right answer, you'll see your score soar!

The Fill in the Blank Question

Dust off your synapses for the Fill in the Blank question. A Fill in the Blank question does not have any answers to choose from — to answer, you buzz in, type the right answer, and hit the **Enter** or **Return** key. Here's an example:

Complete this sequence: baseball, hot dogs, apple pie,

_____.

If you know the answer, buzz in and then type...

Chevrolet™

Type carefully — we're forgiving of some typos but we aren't here to *give* cash away.

The Whatshisname Question

See if you can guess what the host is talking about in this variation of Fill in the Blank. You'll get some clues — slowly — and once you know the answer, buzz in, type the name or phrase, and hit the **Enter** or **Return** key. Here's an example:

What's the name of that show?

stars Bob Denver...

as a mighty sailin' man . . .

all started with an innocent three-hour tour...

features seven stranded castaways...

Still don't know the answer? What, do you live under a rock? Try this:

Gilligan's Island

Stumped by a Multiple-Choice? Then Screw Your Neighbor™!

If you don't know the answer to a question, don't get mad — just **Screw Your Neighbor!** **Screw Your Neighbor** is an option that forces another player to answer the question. You can **Screw Your Neighbor** during almost all Multiple-Choice questions, but *NOT* on a Gibberish question!

To **Screw Your Neighbor**, be the first to buzz in, press the **S** key (**S** for "screw"), and then pick someone to screw (you pick a player by pressing the player's number or buzzer key). It's that easy! But be sure to pace yourself, 'cause you get only one screw per round.

