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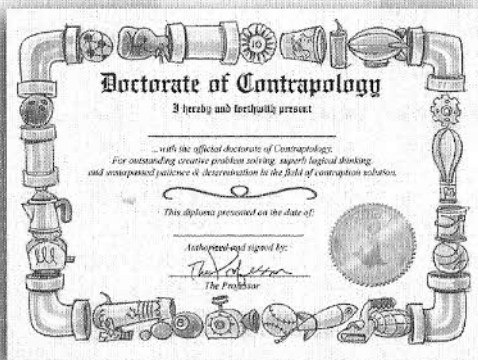
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Please note: This manual is only intended to get you started solving your first contraption. For more detailed information, consult the on-line manual that is accessible directly from the game by clicking on a **Help** button.



"Hi. I'm the Professor. Welcome to The Incredible Machine: **EVEN MORE CONTRAPTIONS**. I have been watching you for some time and now that you've risen to the top of your class, I have decided that you are ready for my toughest challenge yet. Consider this your final exam. If you can solve all the contraptions that I have waiting for you in the

Invention Factory, you'll earn a diploma and become a Doctor of Contrapology. Have fun and good luck!"



## System Requirements

To play **Even More Contraptions** on a Windows-based PC, you must have the following minimum system requirements:

**Microsoft® Windows® 95/98/Me/2000 CD-ROM**

Pentium 90Mhz processor or better (Pentium 166Mhz preferred)

32MB free RAM (64MB free RAM preferred)

5MB free hard drive space (50MB preferred)

4X CD-ROM drive, 800x600 16 bit video display

To play **Even More Contraptions** on a Macintosh, you must have the following minimum system requirements:

**Apple® Macintosh®**

PowerPC 120 (PowerPC 233 preferred)

Macintosh 8.6 Operating system (or higher)

32MB free RAM (64MB free RAM preferred)

5MB free hard drive space (50MB preferred)

4X CD-ROM drive, 800x600 16-bit video display

CarbonLib 1.2, QuickTime 4.1

Even More Classic Installer: Installs on MacOS 8 and MacOS 9



Even More OS X Installer: Installs on MacOS X

## Getting Started

Before you can play the game, you must first *install* the program on your computer.

### Installing the Game: Windows® 95/98/Me/2000 CD-ROM

1. Insert the **Even More Contraptions** CD into the CD-ROM drive.
2. **Even More Contraptions** comes with an *Autorun* feature. When the *Autorun* Menu screen appears, select *Install*.
3. Follow the on-screen instructions.

### Starting the Game: Windows® 95/98/Me/2000 CD-ROM

1. Once you have installed the program, you're ready to begin.
2. Insert the **Even More Contraptions** CD into the CD-ROM drive.
3. When the *Autorun* window appears, click **PLAY**.

OR:

4. Double-click on the desktop shortcut icon if you elected to create one when you installed the game.

### Installing the Game: Macintosh®

1. Insert the **Even More Contraptions** CD into the CD-ROM drive.
2. Double-click on the **Even More Contraptions** installer icon.
3. Follow the on-screen instructions.

### Starting the Game: Macintosh®

1. Insert the **Even More Contraptions** CD into the CD-ROM drive.



2. Open the **Even More Contraptions** folder on the hard drive and double-click on the **Even More Contraptions** icon to start the game.

## The Main Menu Screen

When the game begins, the very first screen you see is known as the *Main Menu* screen. This screen contains a number of different game options, appearing as signs on a signpost. Each of these signs is a hotspot. Click your mouse on the option you want.

- **Play Contraptions**

Click your mouse on the **Play Contraptions** sign to go directly to the *Sign In* screen. New players may type in a player name or play as "Guest". Returning players select their existing player name from the Returning Player roster.

- **Build Contraptions**

**Even More Contraptions** lets you design and build your own contraptions. Click your mouse on the **Build Contraptions** sign to go to the *Sign In* screen. Once you have entered or selected an existing player name, click the **Next** button to proceed to

the *Build Contraptions* screen.

- **How To Build Contraptions**

Click your mouse on the **How To Build Contraptions** sign. This option takes you to a lesson on building contraptions. You'll be asked to sign in. The Professor is conducting this tutorial, so pay close attention.

- **Two Player**

It's always fun to play with a friend. Clicking your mouse on the **Two Player** sign starts the two-player game *Sign-In* process.

- **Puzzle Swap**

Click your mouse on the **Puzzle Swap** sign to launch your web browser and go to the **Even More Contraptions** Puzzle Swap website. Here you'll find many downloadable contraptions that players like you have created. Got a favorite contraption of your own? Post it to the website so others can enjoy it.

- **Preferences**

The Preference screen lets you change the way your game looks and sounds. Before setting preferences, however, you must sign in. Click your mouse on the **Preferences** sign to go to the *Sign In* screen. Once you have entered or selected an existing player name, click the **Next** button to proceed to the *Preferences* screen.

- **Sign In**

**Even More Contraptions** uses player names to keep track of your progress and preference settings. You're required to sign in any time you want to change players or create new ones.

You also need to sign in when selecting **Play Contraptions**, **Build Contraptions**, **How To Build Contraptions**, or **Preferences** options from the Main Menu. The **Sign In** blimp floating in the upper right corner of the screen lets you change players or create new ones without exiting from the game.

- **Help**

Click your mouse on the open book labeled **Help** to access the On-Line manual. This handy reference explains things in greater detail. It's available to you at all times — even while you're solving a contraption.

- **Exit**

Click your mouse on the sign labeled **Exit** to leave the Professor's Invention Factory and exit the game.

## Quick Start

To really understand how to play **Even More Contraptions**, you should consult the On-Line manual. However, if you're the type that likes to dive right in, the following *Quick Start* instructions will have you solving the Professor's contraptions in no time.

### Load Tutorial #1: Ball Play

1. Click on the **Play Contraptions** sign on the Main Menu screen. If this is your very first time playing **Even More Contraptions**, clicking on the **Play Contraptions** sign takes you first to the Sign-In screen. Create a player name that the Professor will use to track your progress (and your game play preferences).
2. Type a player-name in the space provided or click on "Guest" located on the Returning Player roster (the list of player names in the center of the window).
3. Click on the **Next** button to proceed to the Select Contraption Type screen.

