









## General Keyboard Controls

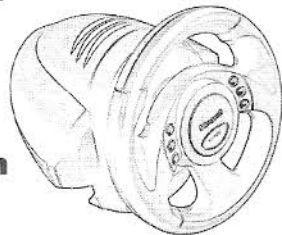
-  Return to previous menu level/leave car
-  Pauses the game (not available in Multiplayer)
-  Toggle frame rate counter on/off.

## Multiplayer Keyboard Controls

-  -  Display/send autochat messages
-   Toggles communication meters
-  Type a direct message (press Enter key to send it)

- If you're experiencing video problems, run the GLSetup program found on the game CD. This utility will detect your 3D graphics card and install the appropriate video drivers.
- If you're using a car setup other than a default "Easy" one, you may find that the car pulls to the left on the straightaways. This is normal because the advanced suspension and tire settings are designed to get the car through the left turns of an oval track as quickly as possible. See page 18 of the game manual for details.

<http://www.papy.com>



## Controller Calibration

1. Install controller in Windows Control Panel.
2. From NASCAR Racing 4's Main Menu, click on Options.
3. Select the Controls tab.
4. Click on Calibrate Controller button, and move your controller device through all axes.
5. Click OK.
6. Check the Force Feedback box if applicable, and adjust the sliders.
7. Adjust Steering Linearity sliders.
8. Assign controls to each axis of your controller- click on Steering to assign it first, then follow down the list in order, assigning each action.
9. That's it, go hit the track!

<http://www.flipside.com>



# Quick Reference Card



## In-Car Keyboard Controls

<b>F1 - F9</b>	Displays various pit/status windows
<b>← ↑ ↓ → SPACE</b>	Set/toggle items on pit window menus
<b>S</b>	Displays speed/gear window
<b>PG UP PG DN</b>	Toggles various driving views
<b>G</b>	Toggles gauges on/off in external view
<b>M</b>	Toggles various mirror detail levels
<b>N</b>	Removes reflective mirror objects
<b>Pause</b>	Pauses the action
<b>SHIFT R</b>	Return to pit (except Qualifying and Race)
<b>V</b>	Jump to car ahead (your car must be stopped)
<b>SHIFT V</b>	Jump to car behind (your car must be stopped)
<b>CTRL V</b>	Return to your car (if viewing another)
<b>SHIFT F2</b>	Go straight to replay
<b>SHIFT F3</b>	Go straight to Options Menu
<b>O</b>	Toggles trackside object detail levels

## Replay Keyboard Controls

*(on alpha numeric pad only)*

<b>4</b>	Press & hold to rewind
<b>6</b>	Press & hold to fast-forward
<b>5</b>	Pause/unpause footage
<b>8</b>	Slo-motion (each press reduces speed)
<b>7</b>	Jump to beginning of footage
<b>1</b>	Jump to end of footage
<b>.</b>	Cut to live feed
<b>SPACE</b>	Toggles letterbox on/off
<b>S</b>	Toggles standings on/off
<b>← →</b>	Change standings view (if on)
<b>C</b>	Change to next camera
<b>SHIFT C</b>	Change to previous camera
<b>V</b>	Watch next vehicle
<b>SHIFT V</b>	Watch previous vehicle