

# NASCAR®

## Racing 2002 SEASON



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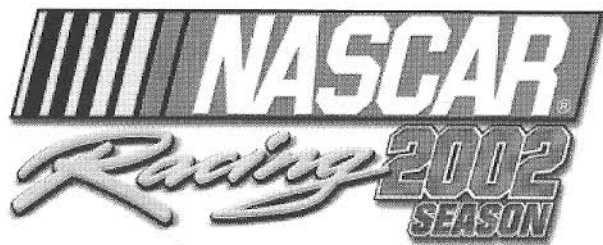
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### STRAP YOURSELF IN!



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by Papyrus Racing Games

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## A Word From Papyrus Racing Games

Welcome to NASCAR® Racing 2002 Season! Papyrus Racing Games has been making racing simulations for fifteen years, and everything we've learned over that period of time has been crammed into this product.

Thank you for your purchase, and to those of you who have stuck with us over the years, thank you for your continued support. In an era in which the term "realistic simulation" is viewed with disdain by many in the gaming industry, you've proven that there IS a market for such products—if they're done right.

We hope you'll think that we've "done it right" with NASCAR® Racing 2002 Season. Enjoy the game, and we'll see you out on the track!

— *The Papyrus Racing Games development team*

## Installation

Close all other programs before you begin installing NASCAR® Racing 2002 Season. Place the CD-ROM in its drive. The installation process should begin immediately. If it doesn't, click on the START button and choose RUN. Type D:\Setup (substitute "D:" with the correct drive letter of your CD-ROM drive if it's different) and choose OK. The installation will now begin.

Enter the CD Key located on the front of the NASCAR® Racing 2002 Season insert. After a brief system test is performed, you must choose the destination hard drive and folder for the NASCAR® Racing 2002 Season program files. Use the default drive and folder, or click on the Browse button if you'd prefer an alternate destination.

When the basic installation process is complete, NASCAR® Racing 2002 Season will test your video card's capabilities. Choose a 3D acceleration format (renderer), a display adapter, and a graphics mode, and click the Finish button to begin the test. You can reconfigure these settings at any time by

choosing Configure 3D Graphics from the Main Menu, or by launching the "Config.exe" file located in the NASCAR® Racing 2002 Season folder.

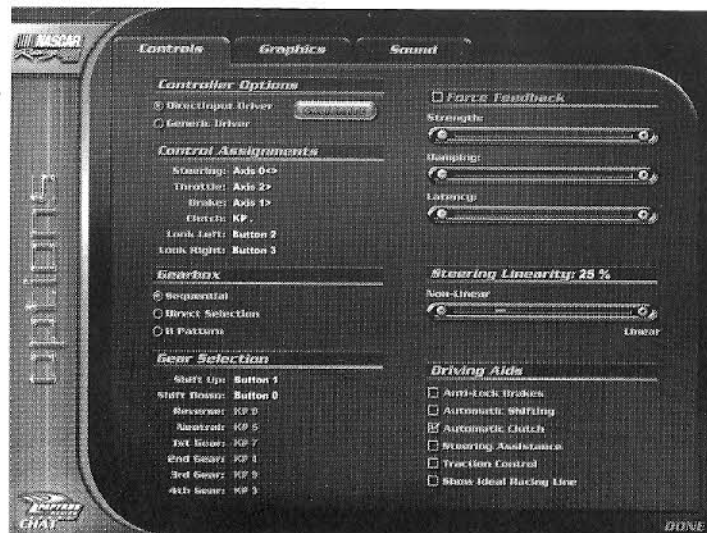
## Controller Configuration

The first time you run NASCAR® Racing 2002 Season, you will be taken to the Controls tab on the Options screen, where you may be asked to calibrate your controller. There are three main steps to getting your controller to work with NASCAR® Racing 2002 Season:

1. Plug in and configure your control device (joystick, wheel, pedals or gamepad) in Windows if you haven't already. Follow the manufacturer's installation instructions.
2. Calibrate your controller in NASCAR® Racing 2002 Season. NOTE: NASCAR® Racing 2002 Season uses its own calibration routines, so you must calibrate from within the game—even if you have calibrated your controller in Windows. The first time you run the game, the calibration box may pop up automatically. If it does not, simply click on the Calibrate button on the Controls tab of the Options screen. Follow the on-screen prompts to calibrate the controller. You should see the calibration meters on the screen react to your movements. If you don't, your controller may not be installed correctly.
3. Assign the controls. Now you need to tell NASCAR® Racing 2002 Season how you want your controller to work by assigning its movements and buttons to specific functions. The Controller Assignment and Gear Selection areas are on the left side of the Controls tab. Simply click the mouse in the highlighted area to the right of a particular function, and when prompted to do so, make the controller movement or press the button you want to assign to that function. Keep in mind that if your controller isn't blessed with a dozen or so different buttons and control axes, you'll still be able to assign some functions to the good ol' keyboard.

You can re-configure or re-calibrate your controller by coming to the Options screen and clicking on the Controls tab. You can get to Options from the Main Menu, from the Race Weekend screen, and even while you're inside the car.

If your controller supports force feedback, NASCAR® Racing 2002 Season allows you to adjust the strength, damping, and latency of the response.



Experiment with different settings until the controller has the responsiveness that you want. For more information, right click on any of the force feedback settings located in the upper right area of the Controls tab.

OK, you're almost done! Before you hit the track, though, there are a couple of other settings on the Controls tab you may want to tweak. The first is Steering Linearity. Most people who use a wheel to steer find that they get the best results with a high Linearity setting (70% or above), while joystick and keyboard users find that a low setting (20% or less) usually does the trick for them. Naturally, everybody is different, so experiment with this setting until you find your comfort zone.

