

## While Driving

[K] [L]	Turbocharger Down/Up
[-] [+]	Front Anti-Roll Softer/Stiffer
[I] [J]	Rear Anti-Roll Softer/Stiffer
[;] [']	Brake Bias Rearward/Forward
[A]	Accelerated Time
[D]	Black Box Display Toggle
[P]	Pause/Unpause Game
[SHIFT] [R]	Restart Session
[ESC]	Back One Menu

## Radio Information

[F1]	Lap Info
[F2]	Standings [←] [→] = up/down list
[F3]	Fuel [←] [→] =select amount
[F4]	Check Current Tire Temps
[F5]	Tire Changes [SPACE] =choose tire [↵] =change yes/no [?] =choose compound [←] [→] =adjust pressure
[F7]	Adjust Wings [SPACE] =select wing [←] [→] =lower/raise
[F8]	Stagger [←] [→] =less/more
[F9]	Pit Status [↵] =repair yes/no
[F10]	Arcade Driving Views

## General Controls

[J]	(At Main Menu) Joystick Menu Control On/Off
[CTRL] [J]	(At Main Menu) Calibrate Joystick(s)
[HOME]	Top Of Menu
[END]	Bottom Of Menu
[PG DN]	Down Menu
[PG UP]	Up Menu

## Graphics Detail

[1]	Grass Detail On/Off
[2]	Asphalt Detail On/Off
[3]	Objects On/Off/None
[4]	Crowd On/Off
[5]	Wall Detail On/Off
[6]	Horizon On/Off
[7]	Car Detail On/Off
[8]	Smoke/Dirt On/Off
[9]	Skid/Paint Marks On/Off
[ALT] [F]	Frame Rate Toggle On/Off



### Need Help?

Technical Support  
1-617-868-3103

24 Hour BBS  
1-617-576-7472

Fax  
1-617-349-3999

# Voice Recognition Commands For Macintosh Users (Remember to speak with a natural inflection)

## Standings:

(While standings are displayed, you may scroll up and down.)

Show Standings

Hide Standings

Standings

Higher

Lower

## Fuel Command:

Give Me

I Need

Amount

Gallon(s)

Of

Fuel

Gas

Petrol

## Tire Temperature Command:

Show

Show Me

Hide

The

Tire

Temperature(s)

## Tire Change Command:

Change

All

Tire(s)

Pressure

To

Amount

Pounds

Left

Right

Front

Rear

Compound

Soft

Medium

Hard

Don't Change

## Stagger:

Adjust

Change

Stagger

To

Amount

Inch(es)

## Wing Adjustment Command:

Adjust

Change

Front

Rear

Wing

To

Amount

Degree(s)

## Repairs:

Repair

Do Not Repair

Damage

**Boxes Denote Mandatory Commands, While Circles And Rounded Boxes Indicate Optional Commands.**