

Coming Soon



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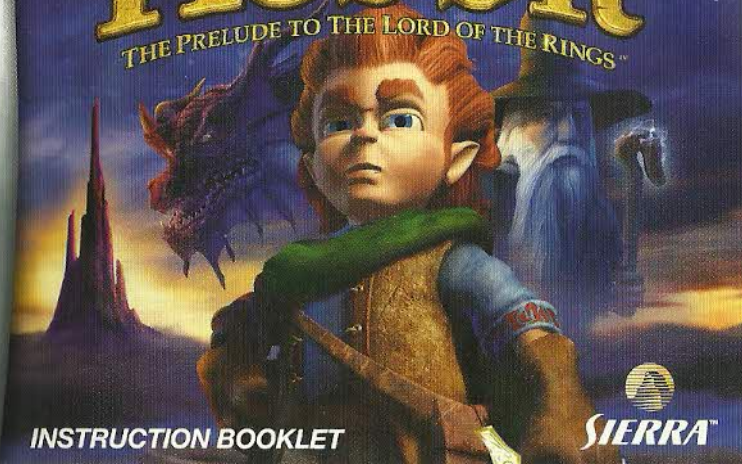
GAMEBOY ADVANCE

AGB-AH9E-USA

SIERRA ENTERTAINMENT PRESENTS

THE Hobbit™

THE PRELUDE TO THE LORD OF THE RINGS™



INSTRUCTION BOOKLET



SIERRA™

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions	Eye or muscle twitching	Loss of awareness
Altered vision	Involuntary movements	Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



EVERYONE
Violence

THIS PRODUCT HAS BEEN RATED BY THE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, OR TO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT 1-800-771-3772, OR VISIT WWW.ESRB.ORG.



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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.



The Hobbit™

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Introduction

Relive the adventure in J.R.R. Tolkien's classic tale, *The Hobbit™*, by controlling the famous adventuring hobbit in all of Middle-earth, Bilbo Baggins. Sneak, fight, and riddle your way through all the greatest exploits of Bilbo's adventure. Discover the treasures that await you in the uninhabited Lone-lands, the majestic Elven refuge of Rivendell, and the dark mysterious Mirkwood. Reunite the Dwarves with their stolen gold if you can wrest it from the fiery grip of the dragon Smaug!



Getting Started

- Turn OFF the POWER switch on your Nintendo® Game Boy® Advance. Never insert or remove a Game Pak when the power is on.
- Insert the Game Pak of *The Hobbit™* into the slot on the Game Boy® Advance. To lock the Game Pak in place, press firmly.

- Turn ON the POWER switch. The logo screens will appear (if you don't see them, begin again at step 1).
- When the title screen appears, press START to proceed to the Main Menu.



Main Menu

Play Game

Select PLAY GAME to begin a new adventure or to continue a previously saved adventure.

Creating a New Profile

There are three Save Slots available in *The Hobbit™*. If this is your first time playing *The Hobbit™*, each Save Slot will have NEW GAME as an option.



Select one of the three Save Slots with the A Button and you will be taken to the Name Screen. Select a name for your game by highlighting the appropriate letters with the +Control Pad and pressing the A Button. Note: The name of the game must be nine characters or less! When you have finished naming your game, highlight the DONE option at the bottom of the screen and press the A Button.

Continuing a Previously Saved Game

If you have played *The Hobbit™* previously, your game name should appear in one of the three Save Slots. Highlight it with the +Control Pad and press the A Button. The game will begin in the location of your most recent Save.



Options

Sound Effects – Use the +Control Pad to adjust the volume of the sound effects. This can be done from the Pause Menu or before continuing a game.

Music Volume – Use the +Control Pad to adjust the volume of the music. This can be done from the Pause Menu or before continuing a game.

Back – Use this to return to the previous screen.



View Map

Select this option to view the game map. Use the +Control Pad to pan across the map.



Playing the Game

Main Game Screen



Health Meter – This is a measure of Bilbo's current health. The first number is the current number of health points; the second is the maximum number of health points. When the first number reaches 0, Bilbo will lose consciousness, and will

awaken at a previous location in the game. The heart in the upper left corner starts to beat for a reminder when Bilbo has only a small amount of health remaining.

B Slot – This is Bilbo's currently equipped weapon or item assigned to the B Button.

L Slot – This is Bilbo's currently equipped weapon or item assigned to the L Button.

Items Remaining – Many items deplete with use, requiring more of them to be found before they can be used again. See the Item List on page 20 for more details on items that need to be replenished.

Key Inventory – This is a quick count of the number of keys Bilbo has in his inventory. Your key counter is reset at the beginning of each game section.

Remaining Lives – This shows how many lives Bilbo has before he must return to the last previously saved game.

Rescued Dwarves – This shows how many Dwarves Bilbo has saved.

Text and Dialogue

Frequently, Bilbo will have conversations with other characters or with himself. When this occurs, a text box will appear on screen, along with the portrait of the character who is speaking. If you would like the text to appear more quickly, press the A Button. Once the character has finished speaking or there are more lines of text than one box can hold, an A Button icon will appear, prompting you to press it.

Controlling Bilbo

Moving

Controlling Bilbo is simple. Press the +Control Pad to move Bilbo in the direction you would like him to go. Press and hold to cause him to walk in that direction as long as an obstacle does not block his path.

Picking-Up / Throwing

Position Bilbo next to a rock or jar, and press the A Button to pick it up. Push the A Button a second time to throw it.

Jumping

To cause Bilbo to jump across small cracks and streams, press the +Control Pad in the direction of the obstacle and Bilbo will jump over it automatically. To cause Bilbo to jump up and grab onto a ledge, press the +Control Pad in the direction of the ledge. Press a second time to hoist Bilbo up onto the ledge.

Wall Hang

When Bilbo is hanging from a ledge, press the +Control Pad to either side to slide Bilbo across the ledge.

Climb

Bilbo can climb up vines. Press the +Control Pad in the direction of the object to be climbed.

Talk

To talk to another character, position Bilbo next to the character and press the A Button.

Sneaking

Bilbo can sneak past some enemies. Press and release the R Button to activate sneak mode. Press a second time to deactivate sneak mode.

