

STARSIEGE

STARSIEGE is a stunning new 3D combat sim from Dynamix. But it is also the first chapter in the ever-expanding STARSIEGE Universe... Select missions and equip your pilots with the most devastatingly powerful fighting machines in the known universe.

At your disposal is a motherload of highly destructive weapons, meekimmers, tanks, and Heres. Hunt your prey across vast landscapes, through fortified bases, and war-ravaged cities on immersive 3D worlds. STARSIEGE will overload your senses and tax your combat skills as you battle through the intricate mission plots to unlock the secrets of the STARSIEGE Universe.

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HALF-LIFE

GAME OF THE YEAR EDITION



SIERRA™



THE GAME OF THE YEAR EDITION CONTAINS MANY
NEW IMPROVEMENTS COMPARED TO THE
ORIGINAL VERSION OF HALF LIFE, INCLUDING
THE UPLINK DEMO, TEAM FORTRESS CLASSIC AND
EXTENDED CONTENT. PLEASE CHECK
README.PDF OR README.TXT FOR A DETAILED
DESCRIPTION OF THE NEW FEATURES.

GETTING STARTED

To Install Half-Life

Insert the game CD into your CD-ROM drive. If your CD-ROM drive has AutoPlay enabled, click the "Install Half-Life" button and follow the instructions. If AutoPlay is not enabled, double-click on the "My Computer" icon on your desktop. Double-click on the CD-ROM drive icon. Follow the installation instructions. If Half-Life does not begin installing immediately, double-click on autorun.exe.

Minimum System Requirements

Windows® 95, Windows 98 or Windows NT
Pentium® 133
24 MB RAM
2X CD-ROM drive
Mouse and Keyboard
640x480 SVGA high color (16-bit) display
Windows-compatible sound device
400 MB free hard disk space

Recommended System Requirements

Pentium® 166+
32 MB RAM
3D accelerator card (OpenGL or Direct 3D)

THE MAIN MENU

Half-Life's Main Menu can be accessed at any time during a game by hitting the Escape key. Use your mouse or the up and down arrow keys to navigate inside of the Main Menu. Hit the Escape key at any time to go to the previous screen.

Before starting a game, your Main Menu choices include:

New Game
Hazard Course
Configuration
Load Game
Multiplayer
View readme.txt
Previews
Quit

NEW GAME

When you start a new game, you'll be asked to choose a level of difficulty.

Easy Monsters are weak and are easy to kill.

Medium Monsters are strong and are easy to kill.

Difficult Monsters are strong and are difficult to kill.

HAZARD COURSE

Access the Hazard Course at any time during the game to perfect maneuvers like jumping and crouching, using objects, and firing weapons. The Hazard Course includes a target range as well as water and obstacle courses. A holographic guide will assist you through the course. **If you are new to action games, we highly recommend that you visit the Hazard Course before you begin a new game.**

CONFIGURATION

Set game options, optimize video and audio settings for your system, and customize keyboard controls to your liking. After setting your configurations, hit the Done button to apply your settings and return to the Main Menu. Hit the Use Defaults button to restore the original default settings.

Controls

The grid shown in the Controls Dialog box lists the default keyboard and mouse configuration. It also makes it easy to customize the configuration: just click on an action in the first column, press Enter, then press the key you wish to associate with that action.

Action Describes the player action.

Key/button Specifies the key or mouse control associated with that action.

Alternate If you want to make an action accessible by more than one key or button, select an alternate in the right-hand column.

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Advanced Controls

Crosshair Adds a crosshair symbol to help you aim your weapons.

Reverse mouse Reverses the up/down (Y axis) movement of the mouse. (Push the mouse forward to look down, and pull back to look up.)

Mouselook Changes the mouse function from controlling your movements to controlling your ability to look around. Note that checking Mouselook disables Look spring and Look strafe.

Look spring Automatically "springs" your view to center screen when you begin moving.

Look strafe In combination with your mouse look modifier (;), this causes left-right movements of the mouse to strafe (slide you from side to side) rather than turn.

It also returns your view to center screen when you begin moving.

Joystick Enables joystick input. For information on configuring your joystick, refer to the Readme.txt file.

Autoaim Automatically aims your weapon, making it easier to hit your target.

Audio

Game sound volume Adjusts the volume of the game's sound effects.

HEV suit volume Adjusts the volume of the instructions provided by your HEV suit.

High quality sound If the speed of your computer is 166 Mhz or more, check this box for even richer, higher

quality sound.

To hear Half-Life's music, you must have the CD in your CD drive.

To adjust the volume of the music, go to the Start Menu/Programs/Accessories/Multimedia, and select the Volume Control applet.

Video

Video Options Set video options such as screen size, gamma and glare reduction. Changes made to these controls will be reflected in the sample image window.

Screen size Controls the amount of screen space the game uses. Reducing the screen size can often improve performance. Note that you cannot adjust the screen size if you are using an OpenGL video driver.

Gamma Adjusts Half-Life's color balance to best suit your monitor. Move the slider until you can just make out the figure standing in shadow on the right side of the sample image.

Glare reduction Adjusts darker colors to reduce glare on your monitor. Move the slider until you can see the camouflage pattern on the soldier's uniform.

Video Modes Set video modes, choose video drivers. Half-Life will check your system for the presence of OpenGL and Direct3D video drivers. It may ask you to verify the results of this check. If you have one or both drivers currently installed on your system, they will appear as choices at the top of this screen. You can also choose to run Half-Life in

software mode. If you do not have these video drivers installed, Half-Life will default to software mode.

Display mode Half-Life evaluates your system's graphics adapter and automatically lists the display modes available for your computer. Selecting a higher resolution mode generally results in better quality images, but can lower game performance.

Run in a window Check this box if you prefer to run Half-Life in a window rather than full screen.

Use mouse Check this box if you are using the mouse to play Half-Life. Leaving the box un-checked will allow you to use the mouse outside the game window.

Gore Reduction Use this feature to turn off blood and gore effects. This is a password-protected feature, designed to let parents control the level of violence.

You will need to re-enter your password to turn the effects on again.

Updates Receive updates of the latest Half-Life code, including new hardware drivers and bug fixes, if necessary. You will be able to see if a new update is available before you connect.

LOAD GAME

Select and start a previously saved game.

MULTIPLAYER

Join a multiplayer game on the Internet, chat with other Half-Life players, set up your own LAN, or customize your

player character. For more information about Multiplayer options, see page 22.

VIEW README.TXT

Half-Life's Readme file contains basic information on system performance, product features, and trouble shooting. We recommend that you read it before playing.

PREVIEWS

Get information about **Half-Life: Team Fortress** and other up-coming Sierra Studios releases.

QUIT

Exit Half-Life. Don't forget to save your game.

If Half-Life is already running, your Main Menu choices will also include:

Resume Game

If you are in the middle of playing Half-Life when you enter the Main Menu, use the Resume Game menu item to return to the action.

Save/Load Game

Save your game or load a previously saved game. You may also save your game quickly from within Half-Life by pressing Quicksave (F6). Load this game by pressing Quickload (F7). Only your most recent Quick-saved game can be selected from the Save/Load menu.

Customer Service / Technical Support

and 'Fax-back' service

Tel: (0118) 920 9111

Fax: (0118) 987 5603

Lines open 24 hrs, 365 days a year, using our automated technical support attendant. This system includes answers to all commonly posed questions and problems with our new and major titles. It is set up in a friendly and easy to use menu system that you navigate through using a touch tone telephone. This service will also

allow you to automatically receive by fax technical troubleshooting documents about the games you are having trouble with, even in the middle of the night! If the answer to your question is not in our automated system, then you will be transferred to a technician between the hours of **9am and 5pm Monday to Friday.**

Here are some key-presses that will allow you to navigate through our automated attendant. Note that these are the standard letter assignments that are given to UK telephones so if your phone has letters on the keypad, please use them instead:

2: A, B, C	3: D, E, F	4: G, H, I	5: J, K, L	6: M, N, O	7: P, R, S	8: T, U, V	9: W, X, Y	0: Q, Z
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Before you call our technical support lines, please check that you have read the Readme file included on the game disk #1. You may well find a very quick answer to the problem that you are facing as these files contain answers to most common problems. If the answer is not here, make sure you have precise details of any error message that you receive, and details regarding the specifications of your computer before you call us, as this will help us in giving you a faster and more efficient service.

If you would prefer to write to us, please send your mail to the following address:

Cendant Software UK Ltd

Customer Services / Mail Order / Tech Support Department
2 Beacontree Plaza Gillete Way
Reading • Berkshire
RG2 0BS United Kingdom

Sierra UK Web site

<http://www.sierra-online.co.uk>

UK Website includes technical support, mail order, chat rooms, product information, game demos and much, much more.

Hintline (UK callers only)

(0891) 660 660

24 hrs. Automated service requires a touch tone phone. Calls cost 45p/min. cheap rate and 50p/min. at other times. Max call length 7.5 minutes. Max call charge at cheap rate £3.38, £3.75 at other times.

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Town : _____



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Syracuse Language

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READING

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