

COMMIT TO ★ EXCELLENCE
FRONT PAGE SPORTS®

VOL. 2 NO. 2

FROM THE AWARD-WINNING SPORTS SERIES

ALL PRO



GOLF



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COMMIT TO ★ EXCELLENCE
FRONT PAGE SPORTS

GOLF



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Welcome To *Front Page Sports: Golf*

When I set out to create *Front Page Sports: Golf*, I had three main objectives: create a new way to control the golfer that would feel more like a real golf swing and make you feel like a real participant; create more realistic, detailed, and beautifully rendered golf courses than have ever been seen before on a PC; and make it more fun by adding many types of play for a single player or for multi-player by LAN, modem, or the Internet.

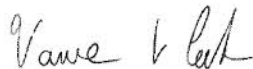
Golf simulators have been around for a long time and have improved in almost every aspect over the years, yet they have never managed to make significant improvements in the way you control the swing. The tri-click method of controlling a golf swing has never fully succeeded at pulling you into the game the way I wanted it to. *Interactive TrueSwing™* is the result of many months of hard work and I believe it will change the way we play computer golf.

I know that you will find the courses beautiful, but you may never really appreciate how much work has gone into making them exactly like the real course unless you actually go there. You would probably never know if we cut a few corners, but we would. Played at their highest detail settings — you'll see every tree and bush and all the 3D structures on the courses.

We selected two premiere courses for the first game, The Prince Course on Kauai, HI and The Pete Dye Golf Club in Bridgeport, West Virginia. The Prince is a fantastic course set in a tropical environment spanning from the Pacific ocean to the lush Hawaiian jungle. The Pete Dye Golf Club is not yet a house-hold word, but we wanted you to experience it because it is such an amazing and fun course to play. It is set on the site of an old coal mine with many of the old relics still around. And after you've played one round, you'll never forget those Pete Dye intimidating, deep bunkers.

The first of many additional add-on courses to come is Coeur d'Alene in northern Idaho. It has the worlds only floating green and an interesting driving range set in Lake Coeur d'Alene. Next will be Black Diamond Ranch in Lecanto, Florida. Black Diamond Ranch is distinguished by it's famous limestone quarries. It boasts of 5 of the most beautiful holes you will ever see running around and through these fantastic rock quarries.

I hope that you find this new way to play computer golf both challenging and rewarding. Don't expect to hit 10 under par your first round, but as you develop your skills on some of the world's best golf courses, you'll soon develop a feel for the game. We have a lot more in store for you over the coming years. We hope you enjoy many great rounds!



Vance Cook

INSTALLATION & SETUP

System Requirements

To run *FPS: Golf*, the following minimum software and hardware is required:

- An IBM-compatible computer with a Pentium 60 MHz or better processor.
- 16 MB of RAM.
- 20 MB of free hard drive space.
- Windows 95™
- An SVGA graphics card and SVGA color monitor (640 by 480 pixel resolution in 256 colors).
- A 2X CD-ROM drive.
- A mouse or other pointing device.

The following hardware and software is strongly recommended:

- Pentium 90 Mhz or better processor.
- 32 MB of RAM.
- 45 MB of free hard drive space.
- A video card supporting 1024 by 768 pixel resolution in 16-bit color.
- A 4X CD-ROM drive.
- 16 bit sound card or better.

FPS: Golf supports 9600 baud modems (or higher) and network cards for remote multiple player play.

Installing *FPS: Golf*

1. Start Windows 95.
2. Insert the *FPS: Golf* CD into your CD-ROM drive.
3. When the *FPS: Golf* setup screen appears, follow the on-screen instructions.

These instructions assume that you are using CD drive **D:**. If not, please substitute the appropriate drive letter for **D:**. To manually install *FPS: Golf*:

1. Start Windows 95.
2. Insert the *FPS: Golf* CD into your CD-ROM drive.
3. Select *Run* from the Windows *Start* menu.
4. In the Open text box, type D:\SETUP.EXE. Click **OK**. Follow the on-screen instructions.

Add-On Course Installation

You can expand the variety of *FPS: Golf* with any of the available add-on courses. To install an add-on course:

1. Start Windows 95.
2. Insert the *FPS: Golf* add-on course disk CD into your CD-ROM drive.
3. When the setup screen appears, follow the on-screen instructions.

Running *FPS: Golf*

1. Start Windows 95.
2. Insert any *FPS: Golf* CD into the CD-ROM drive (preferably the CD with the course you want to play).
3. Select the PLAY option when it appears.

To manually start *FPS: Golf*:

1. Start Windows 95.
2. Insert the *FPS: Golf* CD into your CD-ROM drive (preferably the CD with the course you want to play).
3. Select *Programs>Sierra>FPS Golf* from the Windows *Start* menu.

On-Line Help

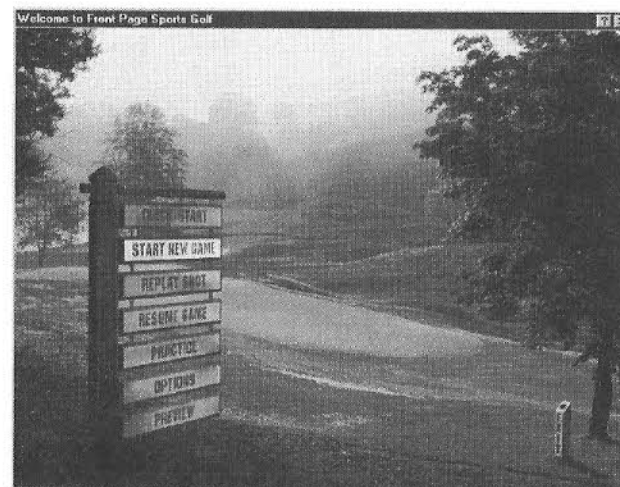
Additional information about menu screens, including information not detailed in this manual, is available via an on-line help system. The on-line manual deals with all of the topics discussed in this printed manual. Press **[F1]** any time to access the on-line manual or select *Contents* from the *Help* menu during a round.

Context-sensitive help is available within the dialog boxes by clicking the ? button in the upper right corner of the box, then clicking on the area of the dialog box in question. Context-sensitive help is available during the game by accessing 'On Item' from the Help menu, then clicking on the area in question, or by using ScreenTip for the various icons. Simply place the cursor over the icon to see the ScreenTip message.

GETTING STARTED

Press any key or click on the screen with your mouse to dismiss the introductory movie.

Ways To Play



Quick Start

The Quick Start option will allow you to skip the setup windows and begin playing immediately. It starts a new round using the setup options from the last game that was played. Two default players are shipped *with FPS: Golf* so you can utilize Quick Start the very first time you load the game.

Starting A New Game

After selecting *Start New Game* from the signpost in the *Main Menu* window, the game customization windows will follow. These windows provide an interface to setup the round and select players for a game of golf. The setup windows that follow include the following information:

Game Type – With this option, you can choose to play on a single computer, or play remotely over a LAN (local area network) or the Internet, or via modem (see page 10).

Game Settings – These options include selecting the course conditions, weather conditions, number of holes to play, and the type of play (see page 11.)

Who's Playing – This is the interface for creating, editing, and deleting players. This interface is also used for adding and removing players for a round (see page 19).

