

FRONT PAGE SPORTS™ FOOTBALL PRO™ '96 SEASON

ACTION MODE FUNCTIONS



 SIERRA®

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Dots indicate the functions available for each Action mode—Basic, Standard, or Advanced. If there is no dot under a particular mode, that function is controlled by the computer.

• Basic
• Standard
• Advanced

AUDIBLES:

Press and hold button **B** before the snap, then hold the joystick up, down, left, or right, and release button **B**. To call a fake audible, press and release button **B** before the snap while leaving the joystick centered.

Break Tackle:

When the player has the ball, press button **B** to try a stiff arm or spin move.

Dive:

Press button **A** with the joystick pushed in the direction you want to dive.

Fair catch signal:

On punt returns and kickoffs, press button **B** while the ball is in the air. You may stiff move your player to avoid catching the ball after pressing **B**.

Kicking:

The angle bar (left-side) will start moving up and down. Press button **A** to select the angle of the kick. The aiming cursor (top window) will start moving left and right. Press button **A** to stop the aiming cursor at the desired point. Standard mode kicks automatically after 10 seconds.

• Basic
• Standard
• Advanced

Leap:

Press button **A** with the joystick centered to leap straight up.

Pass—check-off:

Press button **B** to enter Passing mode and select the first receiver on the checking list. Press button **B** to select the next receiver. After the last receiver on the list, you can press button **B** again to select the sideline (throw pass away).

Pass—timed:

Press button **B** to enter Passing mode and select a pre-assigned pass location. Press button **B** again to exit passing mode.

Pass—bullet:

While in Passing mode, briefly press button **A** to throw a bullet pass.

Pass—lob:

Hold button **A** longer to throw a lob.

Receiving:

Between the time the pass is thrown and the time it reaches the catch zone, you may take control of the receiver by pressing button **B**.

• Basic
• Standard
• Advanced

Snap ball:

Press button **A**.

Switch player:

Before the snap: On defense, press button **A** until the cursor appears over the desired player.

After the snap: Press button **B** to switch to the player closest to the ball or catch zone.

Timeout:

Before the snap: Press and hold button **B** then press button **A**.

Downing the ball:

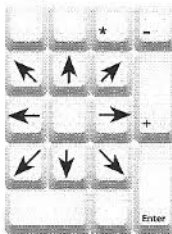
After catching a punt or kickoff in the endzone, you may down the ball for a touchback by pressing button **B** while your ball carrier is still in the endzone.

Keyboard Command Keys

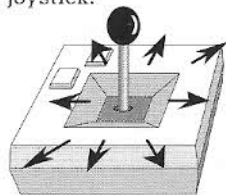
Quit & Save Game, Quit Practice	Esc
Access Game Settings Screen	[F1]
Statistics (During Game)	[F2]
Access Detail Settings Screen	[F3]
Toggle Player Numbers, Positions, and Names	[F5]
Screen Capture (.BMP file)	[F6]
CAMS™	[F10]
Toggle Endzone Art on/off	[E]
Toggle Goal Posts on/off	[G]
Toggle Hash Marks on/off	[M]
Toggle Yard Numbers on/off	[N]
Toggle All Sound Effects on/off	[S]
Toggle Weather on/off	[W]
Calibrate Joystick(s)	[J]
Pause Game	[P]
Restart Play (In Practice)	[Backspace]

Joystick Keyboard Equivalents

The keypad keys emulate the eight directions of the joystick.



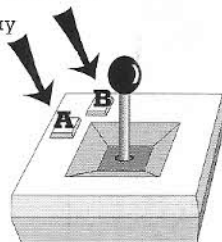
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Note: Use the arrow keys on the numeric keypad only.

[Ctrl], [Alt], or [Shift] may be used as **Button B**.

[Enter] or [Spacebar] may be used as **Button A**.

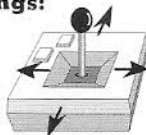


Mouse control is only available on menu screens and in the Play Editor, not during on-field action.

Audible Defaults

Offensive audible default settings:

Joystick Up	Pass: Deep
Joystick Down	Pass: Short
Joystick Left	Run: Outside
Joystick Right	Run: Inside
Joystick Centered	Fake



Defensive audible default settings:

Joystick Up	Pass Coverage: Man to Man
Joystick Down	Pass Coverage: Zone
Joystick Left	Run Coverage: Outside
Joystick Right	Run Coverage: Inside
Joystick: Centered	Fake

Play Hot Keys

Play Editor Hot Keys

L	Load	F	Flip
S	Save	R	Return
P	Print	O	Options

Playcall Screen

To switch playgroup rows, hold button **B** and move joystick up/down. To call a time out, hold button **B**, then press **A**.