

AVAILABLE NOW

EMPIRE EARTH — M O B I L E —

CONQUER THE AGES ON YOUR MOBILE PHONE!



- Rule over 2,000 years of civilization—from nomads to nanotech
- Take control with an intuitive combat system
- Challenge yourself in campaign, skirmish and multiplayer modes



www.EMPIREEARTH2.com/mobile

© 2004 Sierra Entertainment, Inc. All rights reserved. Empire Earth, Sierra and the Sierra logo are registered trademarks or trademarks of Sierra Entertainment, Inc. in the U.S. and/or other countries. Vivendi Universal Games and the Vivendi Universal Games logo are trademarks of Vivendi Universal Games, Inc. All other trademarks are property of their respective owners. 7237810

SIERRA VUG Mobile

Requires Full Version of Empire Earth® II to Play

EMPIRE EARTH THE ART OF SUPREMACY EMPIRE EARTH®

E X P A N S I O N



SIERRA





Register Your Game Today!

- Free tips, tricks, demos, trailers, and more!
- Receive free technical and customer support.
- Be the first to know about beta tests, tournaments, game testing opportunities, and other events.
- Plus, stay informed on the latest VU Games news, updates, discounts & more!

Go to
<http://reg.vugames.com>
 Now!

© 2006 Sierra Entertainment, Inc. All rights reserved. Empire Earth, Sierra and the Sierra logo are registered trademarks or trademarks of Sierra Entertainment, Inc. in the U.S. and/or other countries. Vivendi Universal Games and the Vivendi Universal Games logo are trademarks of Vivendi Universal Games, Inc. Mad Doc Software, Mad Doc®, the Mad Doc flask, and the Mad Doc logo are either registered trademarks or trademarks of Mad Doc Software, LLC. All rights reserved. Portions of this software are included under license © 2006 Mad Doc Software, LLC. All rights reserved. This product contains software technology licensed from GameSpy Industries, Inc. © 1999-2006 GameSpy Industries, Inc. All rights reserved. GameSpy and the "Powered by GameSpy" design are trademarks of GameSpy Industries, Inc. All rights reserved. Uses Bink Video. Copyright © 1997-2006 by RAD Game Tools, Inc. Uses Miles Sound System. © 1991-2006 by RAD Game Tools, Inc. MPEG Layer-3 playback supplied with the Miles Sound System from RAD Game Tools, Inc. MPEG Layer-3 audio compression technology licensed by Fraunhofer IIS and THOMSON multimedia. Portions of this software are included under license. © 2006 Numerical Design, Ltd. All rights reserved. Microsoft, Windows and DirectX are either registered trademarks or trademarks of Microsoft Corporation in the U.S. and/or other countries and are used under license from Microsoft. Pentium and the Intel Inside logo are trademarks or registered trademarks of Intel Corporation or its subsidiaries in the United States and other countries. The NVIDIA logo, GeForce and "The Way It's Meant to be Played" logo are registered trademarks or trademarks of NVIDIA Corporation in the United States and/or other countries. The ratings icon is a registered trademark of the Entertainment Software Association. All other trademarks are property of their respective owners.

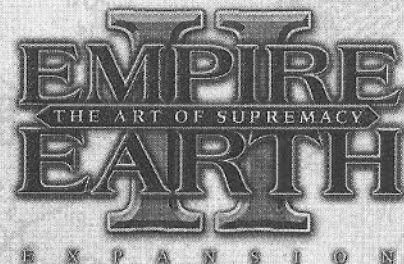


TABLE OF CONTENTS

I: Getting Started	3
System Specifications	3
Installing and Launching the Game	4
II: Game Types	4
Territory Hotspots	4
Tug of War	5
III: Multiplayer and Single-Player Options	7
Asymmetrical Resources	7
Faalty Mode	7
IV: Custom Civilizations	9
V: Custom Quick-Start Forces	10
Creating Custom Forces	11
VI: Reinforcements Screen	13
VII: New Region and Civilizations	14
New Western Civilizations	14
New African Region	17
VIII: African Wonders	20
IX: Heroes	20
Heroes Can Form Armies	21
X: Supreme Leaders	22
Supreme Leader Bonuses	22
XI: Flag Powers	23
Earning and Using Flag Powers	24

