

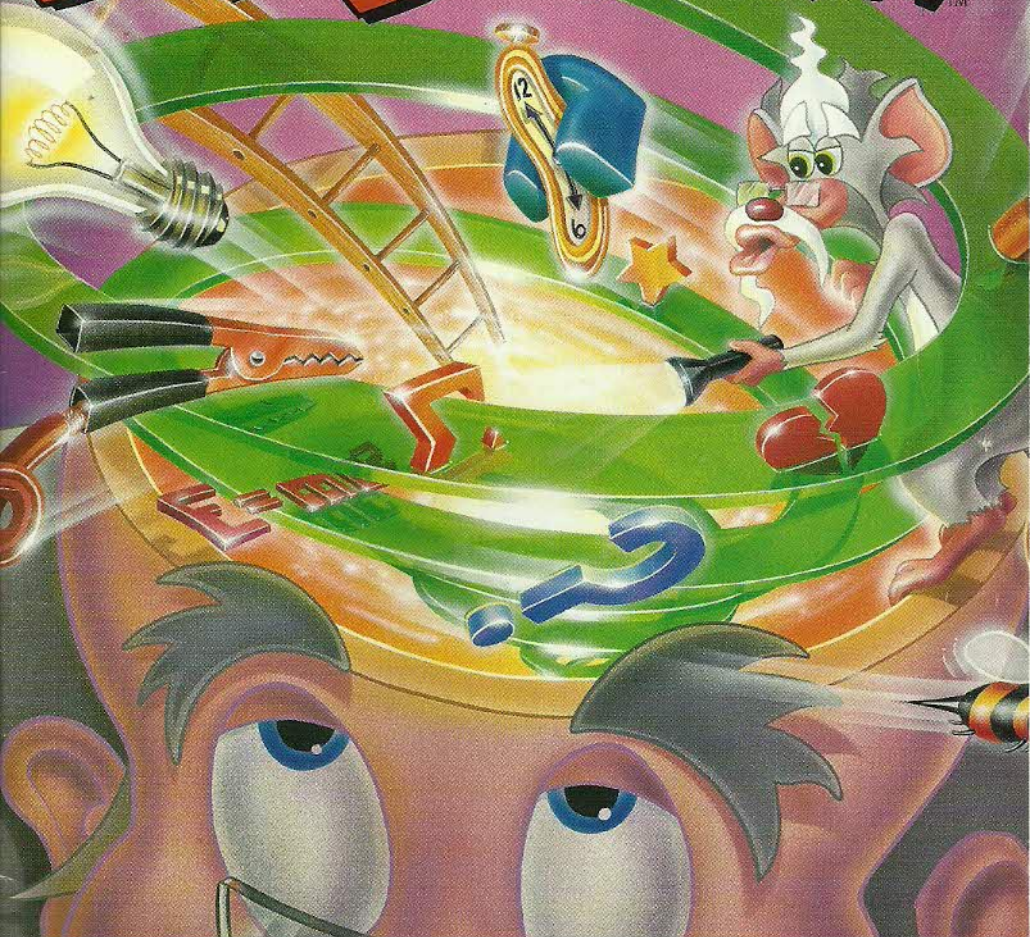
AGES 12 TO ADULT

BRAIN BUSTERS • MIND MELTERS • THOUGHT BOGLERS

Your whole family will enjoy stretching their minds playing over a thousand puzzles in this mind-spinning, brain-twisting, thought-provoking game.

THE LOST MIND OF

Dr. Brain™



SIERRA®



Installing The Lost Mind of Dr. Brain™

CD-ROM INSTALLATION

ON YOUR MACINTOSH® SYSTEM

- 1 Insert The Lost Mind of Dr. Brain™ CD-ROM into your CD-ROM drive using a carrier if appropriate.
- 2 When you open the CD-ROM from the Finder, you should see the Dr. Brain icon.
- 3 Double click on this icon to launch the program. It will read from the CD-ROM drive and will not install on your hard drive.

ON YOUR WINDOWS® SYSTEM

- 1 Insert The Lost Mind of Dr. Brain CD-ROM into your CD-ROM drive using a carrier if appropriate.
- 2 Begin at the Microsoft Windows Program Manager. (If you are not familiar with the Windows Program Manager, please consult your Windows manual.)
- 3 Select "RUN" from the "FILE" menu in the Windows Program Manager.
- 4 On the command line, type x:\SETUP (where "x" is the CD-ROM drive) and press Enter or click on the "OK" button.
- 5 A new icon for the Dr. Brain game and icon for Dr. Brain's On-line documentation will be automatically created for you in the Sierra program group.

Double click on the icon and the program will read from the CD-ROM drive. The application will not install on your hard drive.

SYSTEMS REQUIREMENTS

Macintosh Systems

To run Dr. Brain, your Macintosh system should include:

- 68030 Color Macintosh or better
- CD-ROM drive
- System 6.0.7 or better
- 2.2 megabytes RAM free
- 1MB free hard drive space
- Mouse
- 13" or better 256 color monitor

Windows Systems

To run Dr. Brain, your Windows system should include:

Hardware

- IBM AT bus-compatible system

- Minimum CPU 486SX/20 MHz
- CD-ROM drive
- 1MB free hard drive space
- 3 megabytes RAM free
- Windows 3.1 compatible sound card
- SVGA video board - 256 colors @ 640x480
- Audio Speakers or headphones
- Mouse

Software

- Windows 3.1 installed
- Windows 3.1 sound card driver
- SVGA video driver to support 256 colors @ 640x480

Welcome

Welcome to The Lost Mind of Dr. Brain™. This time, Dr. Brain's really lost his mind over his latest experiment. He didn't anticipate the end results involving the Brain Drain. Now Dr. Brain is really rattled and Rathbone, his faithful lab rat, is well...a rodent genius.

The esteemed Dr. Elaina (a world renowned neurosurgeon and Dr. Brain's niece), needs your intellect, perseverance and ingenuity to help her reconstruct Dr. Brain's brain. As you maneuver through the labyrinth of Dr. Brain's cerebellum, your "gray matter" will be put to the test. It will take the combined efforts of your seven intelligences* to solve the ten brain-spinning puzzle areas. A section of the dear doctor's mind is restored when you complete a required number of puzzles in a specific area. There's a nice bonus in it for you too. Your own intellectual prowess will grow as you play.

GOOD LUCK

DR. BRAIN'S FATE IS IN YOUR HANDS!

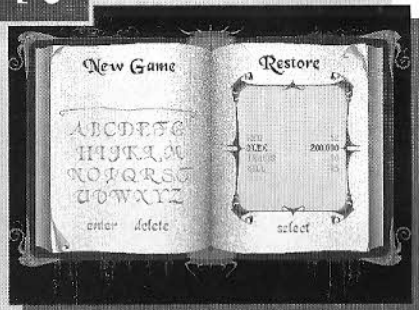
Please take a moment to read How to Install The Lost Mind of Dr. Brain on the inside front cover. If you have any concerns about the game on your system, see System Requirements. For a quick overview, see The Lab Screen. If you have any technical problems, see Troubleshooting or Getting Help.

* The Theory of Multiple Intelligences was developed by Dr. Howard Gardner, co-director of Project Zero and Professor of Education at Harvard University.

New Game/Restore

You are immediately transported to this screen once you turn on the game. It's here you'll decide if you want to start a new game or restore a saved one. A new game entry will lead to the intro cartoon, while restoring a previous game will move you to Dr. Brain's Lab screen.

Both pages first appear in a faded gray color. Once you select a page, it is highlighted in yellow and words start to appear beneath the selected heading.



New Game Page: Before playing a game, you must name it. File names can be up to eight characters in length. You can select any letters from the alphabet shown on the screen. Use the mouse or keyboard to enter the letters on the screen.

Restore: To access a saved game, you need to first restore it. Use the mouse to select it or move the finder to the name and highlight it. Click on select to activate the game.

Saved games are listed in alphabetical order. All games are automatically saved with your total score displayed next to the name of the game.

Deleting Saved Games

On Your Mac System

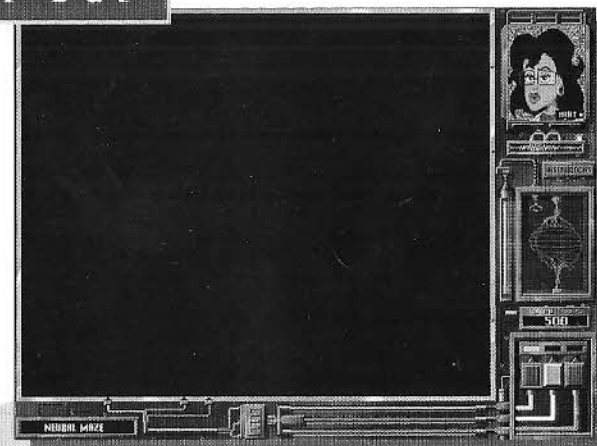
- 1 Open SYSTEM folder.
- 2 Open PREFERENCES folder.
- 3 Open THE LOST MIND OF DR. BRAIN™ folder.
- 4 Delete individual games by opening THE LOST MIND SAVED GAMES folder. Drag individual saved games to the TRASH CAN icon on the desktop.
- 5 Delete ALL saved games by dragging THE LOST MIND SAVED GAMES folder to the TRASH CAN icon on the desktop.

On Your Windows® System

- 1 Identify the installation directory where The Lost Mind Of Dr. Brain was installed, i.e., c:\SIERRA\DRBRAIN3.
- 2 Run File Manager. Look up the installation directory, for example, c:\SIERRA\DRBRAIN3. Then open the SAVEGAME sub-directory.
- 3 Identify the name of the saved game you want to delete and delete it. For example, if you want to delete a saved game for Willie, find WILLIE.DB3 and delete it from your hard drive.

The Tool Bar

Each of the 10 puzzle areas has a set of standard controls - the tool bar. The tool bar consists of a video screen panel, instruction button, navigation/lab panel, completion percentage beaker, digital score readout and difficulty panel.



Video Screen Panel: Click on this panel and you will be able to communicate with Dr. Elaina. If you get stuck any time during the game, you can ask Dr. Elaina for hints to move on. A word to the wise: If you ask Dr. Elaina for help and she offers a specific hint, the value of the puzzle will decrease. You will not lose any points if she merely offers a general comment about the human brain and how it functions.

Instruction Button: Click on this button to hear Dr. Elaina explain the instructions about the puzzle.

Navigation/Lab Panel: Click on this panel and it opens revealing a wire frame of Dr. Brain's brain. Click on the wire frame and it will transport you back to Dr. Brain's lab.

Completion Percentage Beaker and Digital Score Readout: The beaker will fill up as you complete a puzzle. The digital score readout will display how many total points you have scored. You will lose points for accessing hints.

Difficulty Panel: Click here to change the difficulty levels any time during the game. Green is Novice, Yellow is Expert and Red is Genius. The higher the difficulty level, the greater the points for each puzzle and the fewer number of puzzles to solve to complete that area.

