



ARCANUM™

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SIERRA™

TROIKA™
GAMES 



Glimmering Forest

Grey Mountains

Vendigroth Wastes

Isle of Despair

Morbihan Plains

Stonewall Range

Thanatos

Cattan

The World of Arcanum

As Presented by Trivium Cartography Associates

100 Miles Scale of Land & Sea at a Ratio of 1:100,000

Sir Quentin Payne

Quick Keys

ARCANUM GAME HOT KEY LIST:

- <Escape> – MainMenu (or 'Previous Window' in the mainmenu)
- <F1> – 'Walk' – Commands all Followers to walk to a target location
- <F2> – 'Attack' – Commands all Followers to attack the selected target
- <F3> – 'Stay Close' – Commands all Followers to follow at a lesser distance
- <F4> – 'Spread Out' – Commands all Followers to follow at a greater distance
- <F5> – 'Back Off' – Commands all Followers to stop fighting a target
- <F7> – Auto-save game to a predetermined auto-save game slot
- <F8> – Auto-load saved game from predetermined auto-save game slot
- <F12> – Take a screenshot
- <NUMLOCK> – Toggles Run-Always
- <SHIFT-Click> – Stand in place (don't walk when attacking, etc.)
- <CTRL-Click> – Run instead of walk
- <ALT-Click> – Force-Attack (to attack scenery, doors, etc.)
 - Drag a corpse (if not in combat mode)
- <ENTER> – Switch to the Chat rotating window
(type messages scenas floaters)
- <SPACE> – Closes any interfaces (Inven/Char. Editor/etc.)
and switches between Turn-Based/Real-Time combat

- <A> – Do whatever hot key action is on the last 'Active' hot key
(the one at the lower-left, next to the rotating window)
- <C> – Character Editor Toggle On/Off
- <F> – Fate Point Window Toggle On/Off
- <I> – Inventory Toggle On/Off
- <L> – Logbook Toggle On/Off
- <O> – Bring up the Options menu
- <R> – Toggle Ready/Unready mode (Attack/Talk modes)
- <S> – Sleep UI Toggle On/Off
- <T> – Tech Schematic UI Toggle On/Off
- <V> – Display version info
- <W> – World Map UI Toggle On/Off
- <> – Attacks will be called-shots to the Head (<Comma>)
- <> – Attacks will be called-shots to the Arms (<Period>)
- </> – Attacks will be called-shots to the Legs (<Forward Slash>)