



For Windows® 95

COMMAND ACES of the DEEP™

Upgrade Manual — Read First

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S I E R R A®

COMMAND ACES of the DEEP™



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Introduction

Welcome to *Command: Aces of the Deep*. This latest version of the renowned *Aces of the Deep* U-boat simulation combines the updated CD version and its on-line manual with the full Expansion Disk (including its Mediterranean and Type XXI gameplay). Most importantly, this version brings you all new high-resolution SVGA graphics, exciting new deck gun action, and, for Windows 95 users, breakthrough speech recognition technology from IBM. Now you can speak your combat commands, and experience a whole new level of gaming immersion and intensity.



About This Manual

Your game packet includes three manuals. Here's where to go for what:

This *Command:Aces of the Deep* booklet tells you how to install and configure your game for both Windows 95 and Windows 3.1. It also shows you how to use the new speech recognition (Windows 95 only) and deck gun features.

The *Aces of the Deep* manual launches you with a detailed Tutorial. Its "Ashore" section describes how to navigate the game menus and the sophisticated on-line manual, and its "At Sea" section details the many game commands you'll use to command your U-boat in action.

The *Aces of the Deep Expansion Disk* manual describes additional features: Mediterranean missions, the Type XXI U-boats, and using the Type XXI's sonar and radar.

NOTE: For Installation, Troubleshooting, or Customer Service information, refer to this *Command:AOD* booklet only. Some of this information in the other manuals is now outdated.

For additional install, troubleshooting, or gameplay updates, refer to the README file in the Sierra Program Group or folder.

Installing and Starting the Game

Installing for Windows 95

1. Start Windows 95.
2. Insert the *Command* CD into the CD-ROM drive.
3. When the *Command* install screen appears, follow the on-screen instructions.

Starting the Game - Windows 95

1. Start Windows 95.
2. Insert the *Command* CD into the CD-ROM drive.
3. Click on the Start Game option when it appears.

Installing for Windows 3.1

1. Start Windows 3.1.
2. Insert the *Command* CD into the CD-ROM drive.
3. From the Program Manager FILE menu, select RUN.
4. In the RUN window, type **d:\setup** and press [Enter] (assuming **d** is your CD-ROM drive name).
5. Follow the on-screen instructions.

Note: *Command* will install the latest Microsoft Win32S and WinG extensions to Windows 3.1, if you don't have them already. They improve your Windows processing and graphics performance.

Starting Game - Windows 3.1

1. Start Windows 3.1.
2. Insert the *Command* CD into the CD-ROM drive.
3. Open the Sierra Program Group.
4. Double-click on the *Command* icon to start the game.

Additional Windows Setup

During installation, TEST SYSTEM checks to make sure your computer can run the game correctly. If you have trouble starting *Command* after installing it in Windows 3.1, check the Troubleshooting section on page 11. Additional game information may be presented in the *Command* README file.

After game installation, the Setup & Uninstall program in the Sierra Program Group lets you re-install the game, re-test your computer, uninstall the game, register, or view detailed Support and Troubleshooting information. To start it, just double-click on the Setup & Uninstall icon.

