

Quick Reference

Game Commands

Abort Mission	CTRL+D
Options Menu	CTRL+O
Pause	CTRL+P
Music On/Off	CTRL+M
Music Up or Down	ALT+] or ALT+[
Sound Up or Down	CTRL+] or CTRL+[
Quick Save	ALT+5
Quit to DOS (confirm first)	CTRL+Q or ALT+X
Quit to DOS (don't confirm)	CTRL+ALT+DEL

Command Screens

Control Room	F1
Periscope	F2
Binoculars	F3
Bridge	F4
Charts	F5
Torpedoes	F6
Damage Report	F7
Radio Room	F8
Captain's Log	F9

View Commands

Select/Deselect Target	SPACEBAR
Identify Target	ì
View Left	<
View Right	>
Set <u>V</u> iew to Heading	V
Set Heading to View	Н
Raise/Lower Scope (in chart	ALT+P
Zoom Periscope Mag.	Z
Torpedo Camera	F10
Padlock View	ALT+F2

Maneuvering

mancarenng	The state of the s
Dive Planes Up	1
Left Rudder	←
Straight and Level	Keypad 5
Right Rudder	
Dive Planes Down	and the second
Engine Speed	16
Crash Dive	C
Periscope Depth	P
Surface Boat	S

Additional Commands

Check <u>Battery Level</u> Check <u>Fuel Level</u> Check Remaining <u>O</u> xygen	Α
Check <u>Fuel Level</u> Check Remaining <u>O</u> xygen	D
Check Remaining <u>O</u> xygen	В
	F
Chack Pugyangu Gaugas	0
Check buoyancy dauges	G
Launch BOLD CTRL+	R
Increase Time Compression	+
Decrease Time Compression	-
Reset Time to 1/1 ENTI	R
Repeat Last Message BACKSPAG	Œ
Abandon Ship	J

Torpedo Firing

Open <u>T</u> DC	T
Fire Tube	CTRL+1CTRL+6
Stop <u>w</u> atch	W

Courtesy United States Naval Institute



Voice Tube

Note: Some selections have quick key equivalents.

Chief Engineer

Periscope Depth [P]
Crash Dive [C]
Blow All Tanks
Surface [S]
Damage Report
Oxygen Remaining [O]
Deploy/Stow Snorkel

All Stations

Engine Room

<u>B</u>attery Level [B] Fuel Level [F]

Sound Room

Report Contacts Depth Under Keel Record Player

Radio Room

Torpedo Room

Report
Launch BOLD [CTRL]+[R]

Watch Officer

Man/Unman AA Gun [A]
Man/Unman Deck Gun [D]
Report Contacts
Identify Target [I]
Rig for Silent Running



Radio Messages

Status Report
Request Orders
Contact Report
Battle Results
SOS
Request Escort



Speech Recognition Commands

(Press the M key or microphone icon before speaking)

Submerged Operations

ALARM!

DIVE! DIVE!

STRAIGHT AND LEVEL

MAKE DEPTH [X X X] METERS

COME TO PERISCOPE DEPTH

UP PERISCOPE

DOWN PERISCOPE

RIG FOR SILENT RUNNING

SECURE FROM SILENT RUNNING

DEPLOY SNORKEL

STOW SNORKEL

BLOW ALL TANKS

COME TO SURFACE

Maneuvering

ALL AHEAD [ONE THIRD/TWO THIRDS/ FULL/ FLANK]

ALL BACK

ALL BACK EMERGENCY

ALL STOP

SET SPEED [X X] KNOTS

[LEFT/ RIGHT] STANDARD RUDDER

[LEFT/ RIGHT] FULL RUDDER

RUDDER AMIDSHIPS

NEW COURSE [X X X] DEGREES

Operate Weapons and Other Gear

T-D-C

MARK TARGET

IDENTIFY TARGET

FIRE [X]

MAN [DECK/ A-A] GUN

SECURE [DECK/ A-A] GUN

Courtesy United States Naval Institute

Status Reports

REPORT CONTACTS

REPORT WATER IN BILGE

REPORT COMPRESSED AIR

REPORT OXYGEN REMAINING

REPORT BATTERY LEVEL

REPORT FUEL LEVEL

REPORT COURSE

REPORT DAMAGE

REPORT DEPTH

REPORT SPEED

REPORT DEPTH UNDER KEEL

CLEAR

Change Locations

BRIDGE

BINOCULARS

CHART ROOM

TORPEDO ROOM

RADIO ROOM

CONTROL ROOM

See the README file for any additional speech commands.

Courtesy United States Naval Institute

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