THE SIMPSONS
HIT & RUN
DONUTS
KRUSTYBURGER
MOE'S
SPRINGFIELD
TEEN
T
CONTENT RATED BY ESRB
VIVENDI UNIVERSAL
games
MATT GROENING
http://www.replacementdocs.com

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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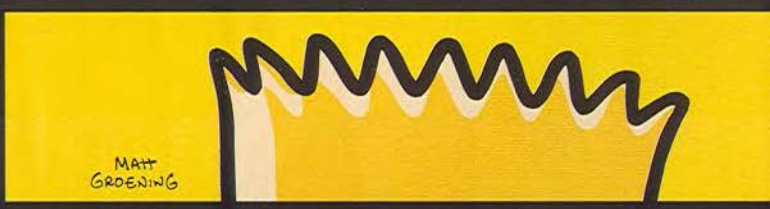

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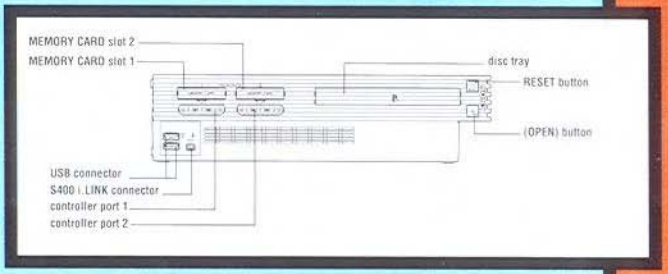
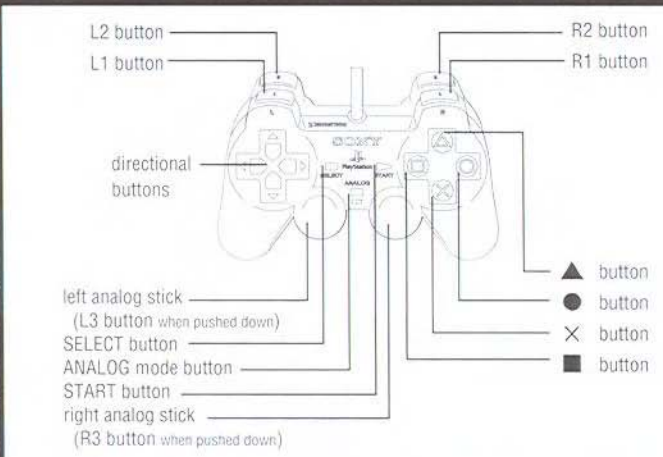
Getting Started

PlayStation® 2 setup



Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located in the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open. Place *The Simpsons Hit & Run* disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow the on-screen instructions and refer to this manual for information on using *The Simpsons Hit & Run*.

DUALSHOCK®2 ANALOG CONTROLLER



Memory card (8MB) (for PlayStation®2)

The Simpsons Hit & Run lets you save games at their current level of play onto a memory card (8MB) (for PlayStation®2), and resume play on previously saved games. A memory card (8MB) (for PlayStation®2) is required. Insert a memory card (8MB) (for PlayStation®2) into MEMORY CARD slot 1 on the PlayStation®2 game console BEFORE starting play.

Important: Do not switch off the MAIN POWER switch, remove or insert a memory card (8MB) (for PlayStation®2), or Controllers while saving or loading games. Doing so could damage the game data.

Game Controls

On Foot

JUMPING

- Jump Button = ⊗ button
  Use the jump button to jump.
- To perform a double-jump, hit the jump button, then while in mid-air, hit the jump button again.

ATTACKING

- Attack Button = ■ button
  Use the attack button to perform a basic attack on obstacles in the game.
- To attack enemies, perform a Jump Kick by hitting the attack button while in the air after pressing the jump button.
- To perform the special Stomp Attack, hit the attack button while performing a double-jump (see "Jumping").

ENTERING A VEHICLE OR INTERIOR AND ACTIVATING ITEMS

- Enter/Exit Vehicle or Interior/Activate Button = △ button.
- Use the Enter/Exit Vehicle or Interior/Activate Button when you are close to a vehicle and wish to get in or when you are close to an interior that you can go into and want to check it out. You may enter any vehicle you see on the street, but the better rides must be called from a phone booth. (See *Phone Booths*, pg. 15.)
- Interiors that you can explore will have the Enter/Exit Vehicle or Interior/Activate Button prompt appearing above the entrance when you are near it.
- This button prompt will also appear around interactive items and the various citizens of Springfield for various interaction.

Driving

BRAKING

- Brake / Reverse Button = ◉ button
- E-brake Button (Emergency Brake) = ▣ button

Hit the brake button to slow your vehicle down. Once stopped, continuing to hold the brake button will allow you to drive in reverse.

You can perform special driving techniques using the e-brake button.

- To perform a quick 180-degree turn, hold the e-brake button while steering left or right.
- To powerslide around a corner, tap the e-brake button while briefly steering left or right.

EXITING THE VEHICLE

- Exit Vehicle Button = △ button

You can exit the vehicle at any time by pressing the exit vehicle button. To enter the vehicle, stand near it and press the exit vehicle button again.

Starting A Game

New Game
Select "New Game" to begin a new game.

Resume Game
Returns to the most recently played level in the game.

Load Game
Select "Load Game" to load a previously saved game file.

Scrapbook

The Scrapbook tracks your progress throughout the game. It keeps track of statistics such as number of missions completed, cards collected, clothes bought, vehicles unlocked, races won, etc. The Scrapbook also tracks your overall completion progress, so try to collect and complete everything!

Options

Controller
View the controller layouts for both on-foot and vehicle controls. The vibration mode can also be toggled on or off.

Sound
Adjust volume sliders for in-game Music, Effects, Vehicle, and Voice.

View Movies
Watch the in-game movies that have been unlocked.

View Credits
View the credits for *The Simpsons Hit & Run*.

Bonus Game

NOTE: The Bonus Game is not available until you find all the Collector Cards in at least one level of the main game. Race against computer opponents on these mini-tracks, or go head-to-head with up to 3 of your friends in a 4-player multiplayer game.

How to Play

Story

The citizens of Springfield are growing suspicious over the sudden appearance of mysterious black vans and video cameras throughout the town. Where did they come from? Who is behind it all? And what's all the "buzz" about *New* and *Improved* Buzz Cola?

Object of the Game

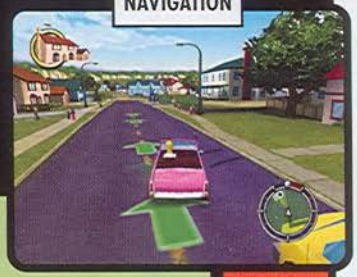
Take turns playing as Homer, Bart, Marge, Lisa, and Apu throughout various levels and missions as you work to unravel the strange mystery plaguing Springfield.

To begin a story mission, talk to any character with an exclamation mark "!" over it—this character will give you your first task. Missions are grouped into a series of smaller tasks that all need to be performed for the mission to be completed.

Bonus races are scattered throughout levels. To begin a bonus race, find a character with a checkered flag or a pair of dice over its head. If you win all three checkered flag races in the level, you will unlock a bonus vehicle!

The Simpsons HIT & RUN

NAVIGATION



Arrows will often appear on the streets to guide you to your next mission objective. A navigation radar is also located at the bottom right corner of the screen to help you identify items, characters, and key geographic features nearby. A directional cone will also sometimes appear on the radar to give you guidance on which way you should be heading.

Reckless driving will attract the attention of the police. Every object or pedestrian you hit will increase the Hit & Run meter around the radar in the bottom right corner of the screen. If you allow your meter to get too high, police will be dispatched to chase you. If they catch you, they will stop you and take away some of your coins. You can gradually reduce your Hit & Run meter by steering clear of obstacles. To reduce it even faster, try switching vehicles at phone booths or walking inside an interior.

HIT & RUN

COINS

Coins will appear scattered throughout the levels and as rewards for breaking various objects. Coins can be collected to purchase bonus vehicles and special character costumes. To buy bonus vehicles, find a character with a dollar sign "$" above its head and talk to it. Special character costumes can be purchased inside landmarks like the Simpsons' house and the Kwik-E-Mart.

COLLECTOR CARDS

Throughout the game, you'll find Collector Cards of items from various episodes of The Simpsons. After finding all seven cards in a level, a new track will be unlocked in the Bonus Game. If you find all 49 cards in the game, you will unlock a very special bonus reward!

Chase, Evade, and Damage Missions

During selected missions, you may be required to chase or evade another vehicle. In these instances, a special Chase/Evade meter will appear at the top of the screen to help you judge your proximity to the enemy vehicle. A full meter indicates that your opponent is nearby.

Some missions require you to "damage-out" another vehicle for successful completion. In these instances, the meter will display the damaged state of the opposing vehicle. The meter will fill as you inflict increasing damage on your opponent.

Vehicle Damage

Vehicle Reset = SELECT button

Hitting obstacles and traffic cars will cause your vehicle to take damage. If you take too much damage, your vehicle will be destroyed. Wrenches are hidden throughout levels and can be used to fix damage to your vehicle. New vehicles can also be obtained by visiting phone booths.

If your vehicle gets stuck, you can reset it by hitting the SELECT button.

Phone Booths

Phone booths are scattered throughout each of the levels. They allow you to restore the condition of your current vehicle or switch to a different one. You can select from any of the cars you have previously used or unlocked. Bonus vehicles can be purchased throughout Springfield from characters with dollar signs "$" above them.

Tips and Tricks

Keep your eye on your Hit & Run meter. Striking too many obstacles and pedestrians will attract the attention of the police.

Don't worry about collecting coins when you're in the middle of a mission. You can take your time later and roam freely without the added pressure of completing a task.

Wager Races can be a great way to earn coins quickly.

The best way to destroy a wasp is with the Jump Kick attack.

Use the camera controls to look around the world for Collector Cards.

Practice using the E-Brake to slide around corners at high speeds.

Different vehicles have different speed and handling characteristics. Make sure you're using the best vehicle for the situation.

Collect all the special Collector Cards to unlock special bonuses.

Customer Support

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Register Online

Go to www.thesimpsons-hitandrun.com to register your game and get a chance to win $1,000 worth of software!

Benefits:

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Includes Logitech® Force Feedback Technology

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