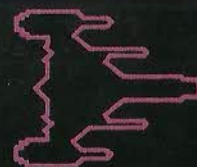


THE LAST DYNASTY™



1383
PASSIVE



BANDIT
SGT-2



835381000



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S I E R R A®

INTRODUCTION

Thank you for buying The Last Dynasty, an exciting new product that combines the best of two gaming worlds: combat action and role-playing adventure.

In the combat phase of the game, you will fly through space in a cockpit that is completely modular and fully customizable. You can use as much or as little of the cockpit information as you need to feel comfortable while you play, a feature that will satisfy the needs of the beginning player as well as those of the advanced player.

When you enter the adventure phase, you will assume the role of Mel Raauq of the Zandor Dynasty and encounter danger around every turn as you carefully explore an immense space station. You will solve puzzles, find clues and collect items that will help you in your inevitable confrontation with the ruthless tyrant, Lord Iron.

We hope you will enjoy the beautiful 3-D rendered graphics, stirring music soundtrack and engaging cinematic sequences that combine with the game play elements mentioned above to create a consummate gaming experience.

SIERRA ON-LINE

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REPORT AND STATEMENTS

CITY POLICE

FROM: OFFICER WALTER GONZALES
TO: POLICE CAPTAIN FRANK ROBINSON
RE: MISSING PERSONS-#7511-B

I have been following up on the disappearance five days ago of two young men. The day of the alleged disappearance, the station received numerous reports of two unidentified flying objects in the area. Although a pair of FBI agents also assigned to the investigation seem to believe the reports are related, this department does not consider the reports relevant to the case.

Officers searched the residence of Mr. Mel and Mr. Dok. A large hole, roughly one foot in diameter, was found in one of the interior walls of the premises. No other unusual physical evidence was discovered. The apartment was disorderly and full of electronic objects. We could not determine the objects' purpose. After a thorough search, the only lead we have is a set of CD-ROM discs found with a set of installation instructions. I'll bring them, along with the instructions, to the District office. Also included in the file will be statements taken at the scene from a neighbor and the missing men's landlord. If the detectives at District need anything more for the investigation of this case, have them give me a call.


Officer Walter Gonzales

MISSING PERSONS - #7511-B

Date: June 26, 1995
Name: John Jacob Jingleheimer Smith
Address: 1247 East Raley Lane, Everett, WA
Relationship to Missing Person(s): Landlord

STATEMENT:

"This is just great. I had a six-month lease with these guys. Now, they've skipped town without payin' July's rent. Look at this place. It's a mess! I knew I couldn't trust 'em. When did I talk to them last? A week ago. Dok wanted me to come by to fix a tiny hole in the wall. Yeah, said there was a little "accident" with something he was working on. I thought, "Can't be too terrible, right?" I got busy and couldn't make it over here. Lookit this, will ya? The guy blasted a hole clean through the living room wall! What was he tryin' to do, launch a satellite or something? How am I gonna explain this to the new renters?! - I'm sorry, ma'am, we just have really large termites. - Oh sure. That'll fly."

MISSING PERSONS - #7511-B

Date: June 26, 1995
Name: James Herbert Henderson
Address: 318 N. Brown Street #3, Everett, WA
Relationship to Missing Person(s): Neighbor

STATEMENT:

"I remember the day they moved into this place. I thought I'd have a real problem with noise. But they never threw any loud parties, never played any loud music. Most of the time I didn't even know they were around, they were so darn quiet. Of course, there was that time with the exploding rocket fuel...ah well. That's how I met Dok. He was pretty smart. Built his own computer, you know? Always spouting some kind of high-tech gibberish. Once, he said he was real close to talking to the aliens. He might have been a bit touched in the head, though. We all have our problems, don't we? And the other one, Mel. Handsome fella. I remember he wanted to be a pilot. I think he was working on his license, he was always talking about flying..."

SETUP INSTRUCTIONS

*Mel,
Finally, I've finished writing the code for my new game. It's a space combat simulator, something that should be right up your alley. Check it out! Inside are all the instructions you'll need to install and play the game. Have a blast, bud!*

Dok

GAME SETUP:

a. WINDOWS 3.1

1. Insert the LAST DYNASTY CD-ROM #1 into your CD-ROM drive.
2. Start Windows.
3. Click on *File*.
4. Select *Run*.
5. In the dialog box, enter the letter of your CD-ROM drive followed by SETUP.EXE then click on OK or press «Enter» (e.g., if your CD drive is D:, type D:\SETUP.EXE then click on OK or press «Enter»).
6. Follow the on-screen instructions.

b. WINDOWS 95

1. Insert the LAST DYNASTY CD-ROM #1 into your CD-ROM drive.
2. Click the Start button.
3. Select *Run*.
4. In the dialog box, enter the letter of your CD-ROM drive followed by SETUP.EXE, then click on OK or press «Enter» (e.g., if your CD drive is D:, type D:\SETUP.EXE then click on OK or press «Enter»).
5. Follow the on-screen instructions.

JOYSTICK SETUP:

a. WINDOWS 3.1

Windows 3.1 does not automatically allow you to use a joystick. If you do not have a joystick icon listed in Control Panel, you need to install a device driver. If you are not familiar with the procedure, please follow these instructions:

With the LAST DYNASTY CD #1 in your CD-ROM drive, go into File Manager and select the CD-ROM icon. Double-click on the Joystick Directory and highlight **JOYSTICK.CPL**. Select *File Menu* from the Menu Bar at the top of your screen and select *Copy*. Enter **C:\WINDOWS\SYSTEM** as the place you want to copy the file to. Double-click again on the Joystick Directory and highlight **IBMJOY.DRV**. Select *File Menu* from the Menu Bar and double-click on *Copy*. Enter **C:\WINDOWS\SYSTEM** again. Both files are now copied into Windows. (If you receive a prompt asking if you wish to overwrite the original copy of either file, enter YES. The prompt means that one of the files was already in your Windows/System directory.)

Click on the Control Panel icon in the Main group and select *Drivers*. Click on *Add*, then select *Unlisted or Updated Driver*. In the dialog box, type **C:\WINDOWS\SYSTEM**. Click OK, then choose *Driver for Joystick*. Another box will appear and indicate One or Two 2-Dimensional Joysticks. Click on OK and Close. Return to DOS, then restart Windows 3.1. Open the Control Panel, then double-click on the new joystick icon to test and calibrate your joystick.

b. WINDOWS 95

If you had an active joystick port at the time you installed Windows 95, the system automatically installed a joystick driver. To test and calibrate the joystick: Click on the Start button, select *Settings*, then choose *Control Panel*. Double-click on the joystick icon to access the joystick test and calibration functions.

If you do not have a joystick icon listed in *Control Panel*, double-click on *Add New Hardware* and follow the on-screen instructions. When the driver has been installed, double-click on the joystick icon to test and calibrate your joystick.

START THE GAME:

To start the game, insert CD-ROM #1, then start Windows. Double-click on the game's icon in the SIERRA program group.

