ATARI VERSION BY JOHN HARRIS

THE GAME

SIERRAVISION

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DISKETTE

- 1) Remove cartridges from slots.
- 2) Connect joystick.
- 3) Place diskette in Drive 1.
- 4) Power up system.
- 5) Press "start" key to begin game.

CASSETTE

- 1) Remove cartridges from slots.
- 2) Load cassette into recorder.
- 3) Press play button.
- Turn computer on while pressing start button.
- 5) After 1 beep, press return.

DIRECTIONS

- 1) Move frog vertically or horizontally using joystick.
- Object is to safely maneuver frog to its home within allotted time (120 beats of the timer).
- 3) Cross highway without getting run over and cross river without falling in.
- Avoid traffic, deadly snakes, otters, crocodiles, and the treacherous diving turtles.

SCORING

| For each forward jump(10 pts) |
|-----------------------------------------|
| Safely arriving home |
| Beating the timer(5 pts per beat saved) |

BONUS POINTS

| Escorting home a lady frog | . (200 pts) |
|-----------------------------|-------------|
| Gobbling an insect | .(200 pts) |
| Getting all five frogs home | 1000 pts) |

SPECIAL FEATURES

Toggle music (not sound) - select key Replay game - start key Fast/Slow - option key

An extra frog every five levels. Sound control is through the monitor.

Music and otters not available on cassette version.

WARRANTY NOTICE

Sierra On-Line wants your continued business. If you fill out the enclosed product registration card and return it to us (we have already paid the postage), you are covered by our warranty. If your disk should fail within 90 days, return it to your dealer or directly to us, and we will replace it free. After 90 days, enclose \$5 and return the disk directly to us. Sorry, without the registration card you are not covered by the warranty.

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