

# **POLICE QUEST™**

## **HINT BOOK**

## Hint Book

### Introduction

Welcome to **Police Quest** and the City of Lytton! I hope you are finding your experience as a police officer to be both fun and challenging. "Police Quest" was designed to put you in the driver's seat as a police officer, with true-to-life situations with which to contend. It is quite different from Sierra's other adventure games, which tend to wait for you to solve their puzzles in whatever order you wish. Often **Police Quest** will just continue without you; if you fail to solve the current puzzle, you'll miss those points!

Therefore, we expect many people will finish this game with a very low score. This hint book will get you through successfully. If you have a problem that isn't covered here, feel free to contact Sierra's Customer Support Department at (209) 683-6858.

Before you go any further, take a moment right now to read your reference card and experiment with all the Menu items.

### How this book works

The whole point of playing **Police Quest** is to discover its puzzles and the solutions to them. However, some puzzles may be so well hidden or so obtuse that you don't even know where to begin. Or, this may be your first experience with an adventure game. Hence, this hint book.

### How to use a hint book

When you get stumped, look through this book and find the question that is closest to your problem. Place the window card over the desired question and read the answer. Hints progress from mildly helpful hints, to strong clues, to here's the solution. It's best to read them individually, and in sequence. Be sure to read only those hints you really need.

### How NOT to use this hint book

It's not fair just to scan through the book reading all the answers! Read only those hints absolutely necessary, and as few of those as you can. Beware, you may find one or more fake questions hidden here or there.

### If you have finished Police Quest

After you have "won" the game, we invite you to check out the back of this book. It contains several "potent" sections you will enjoy. But be very cautious using this section! Don't even look at it until you have actually seen the end of **Police Quest**.

Thank you for purchasing **Police Quest** and this book. Hopefully, this game has given you a little insight as to what it is like to be a police officer.

**Jim Walls**  
California Highway Patrol, retired



## General Questions

All I do is wander about! Is this it?



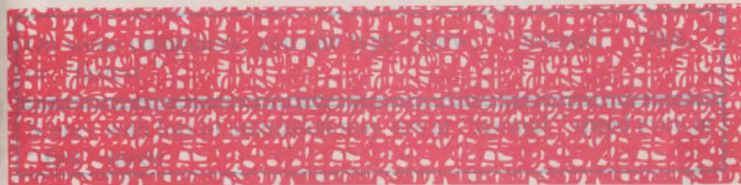
What's the point of this game, anyway?



I'm tired of dying and starting over again from the beginning!



Sonny walks too slow! Sonny drives that patrol car too fast!



How can I see the objects I've collected?



As soon as I walk out of the station, I die!



By the time I enter the briefing room, the game ends.





I'm in the briefing room, but there's no briefing.

Am I supposed to have a locker? If so, where is it?

I can't find the keys to my patrol car.

Why does my patrol car break down all the time?

Does the station's computer have any purpose in this game? I can't get a thing out of it.

Who, or what, is "The Gremlin?"

What do I do with the chicken?



Now that I've barbecued the chicken from Sgt. Dooley's desk, how do I set the table?



If that's my blue sports car in the police station parking lot, how come I can't drive it?



I booked Hoffman and returned to the station. I'm at my locker, but I can't change clothes.



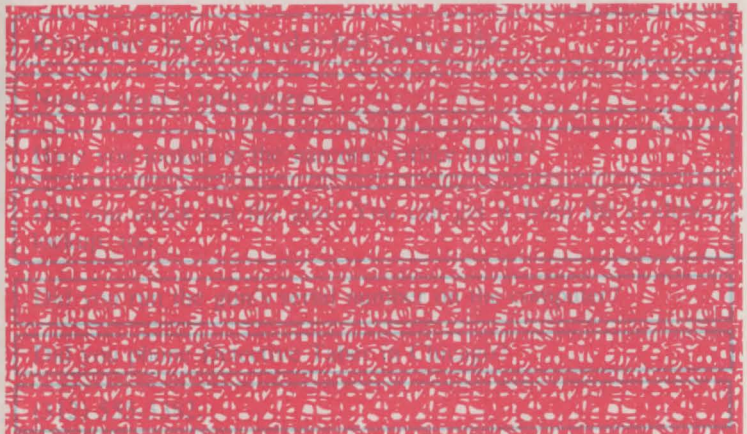
Why does the memo make Sgt. Dooley's eyes water but doesn't bother me?



Where are the keys to the unmarked car?

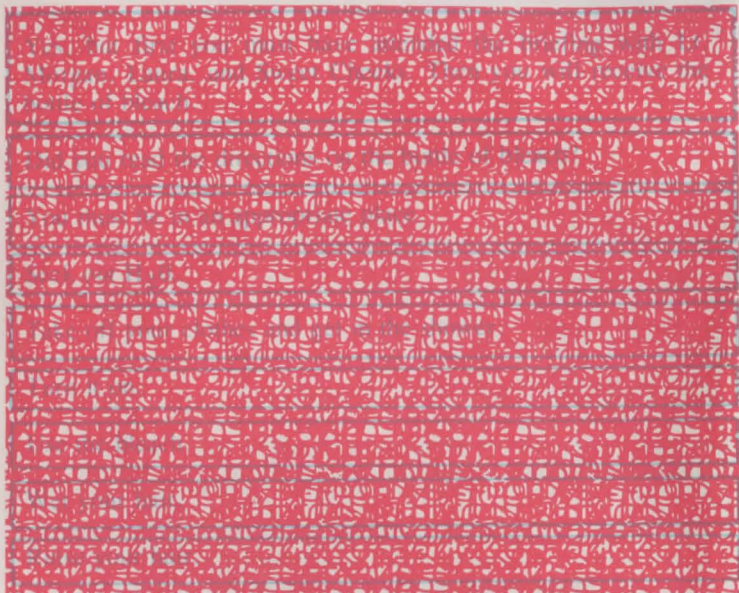


Where did Lt. Morgan go? He told me to check out the black book and then report to his office. I did, but he's nowhere to be found!

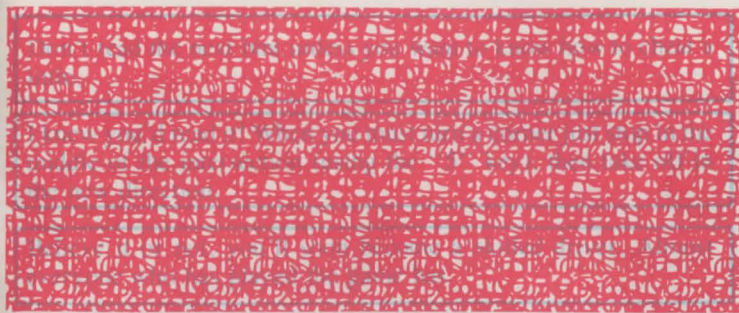
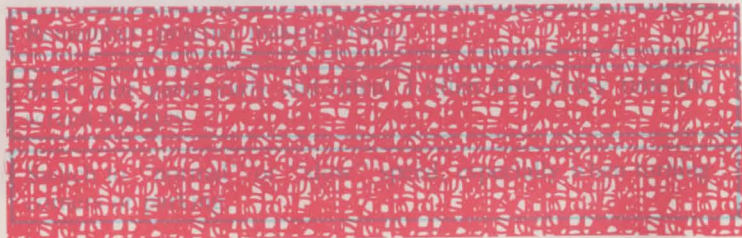




I'd like to bleach my hair. I'm tired of playing this game as a brunette. Is it true blond officers really have more fun?



The patrol car keeps crashing. I'm getting frustrated!



I keep crashing when I park my car.

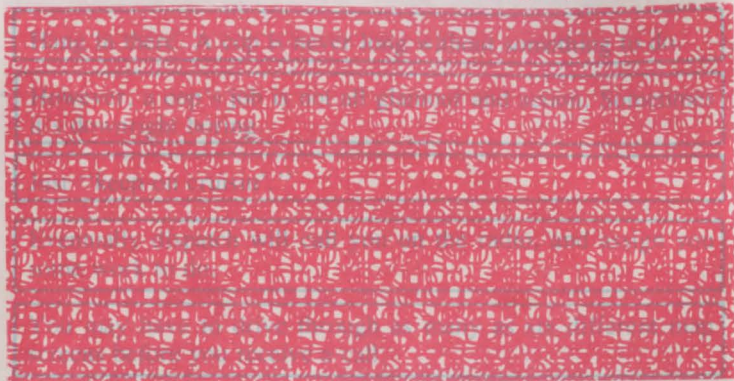


Where's Fourth and Fig? Where am I in this town? How do I find my way around? How come I can't read any street signs?

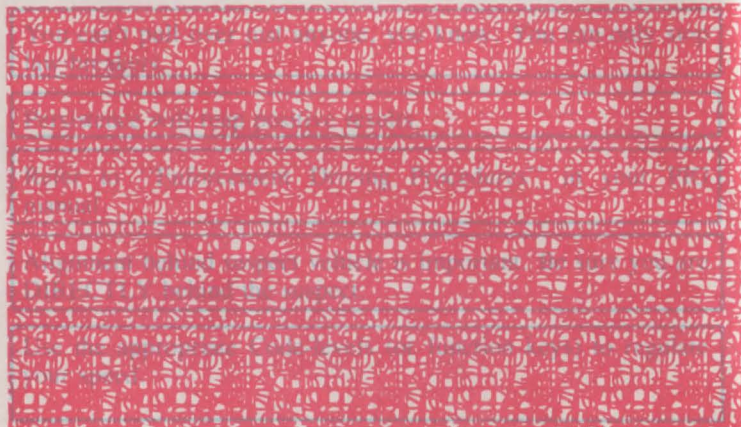




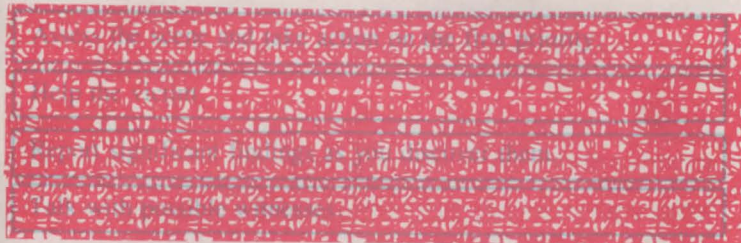
What do I do? Where do I go? Why is nothing happening?



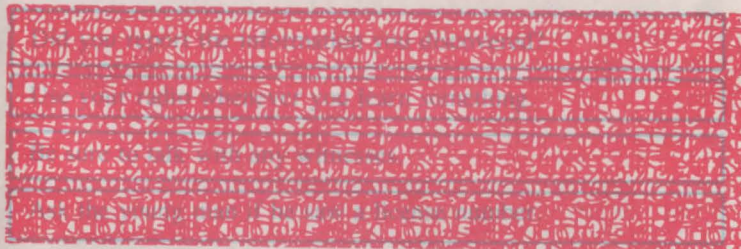
How do you catch anyone? I can't get anyone to stop.



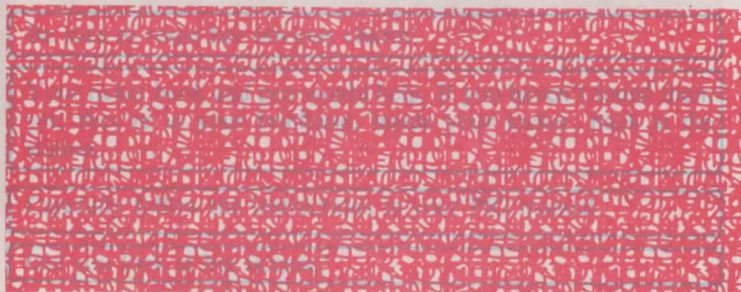
I can't seem to handle the traffic collision properly.



I'm finished at the traffic collision scene, but I can't leave.



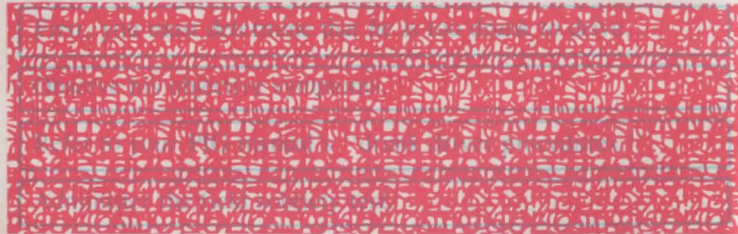
How can I write a ticket to the girl in the red sports car?



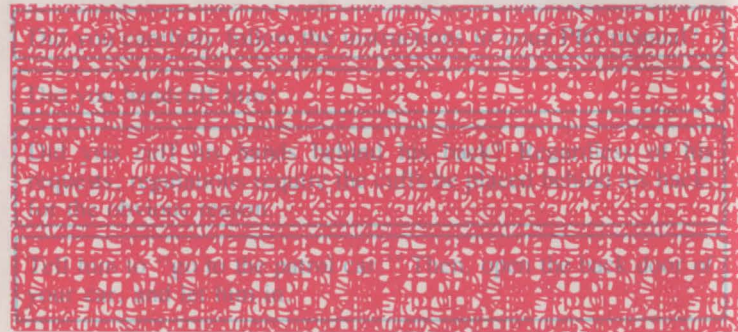




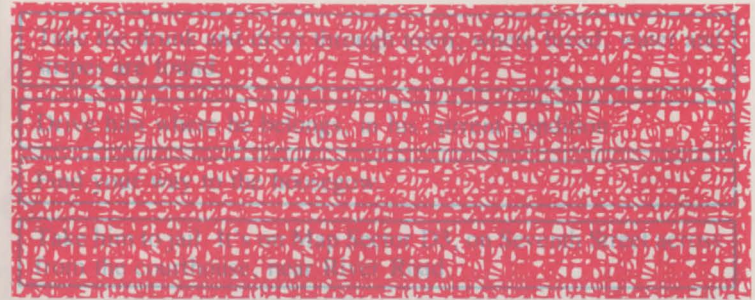
How do I arrest the drunk driver?



The drunk doesn't want to get in my patrol car. In fact, I'm dying to get him in!



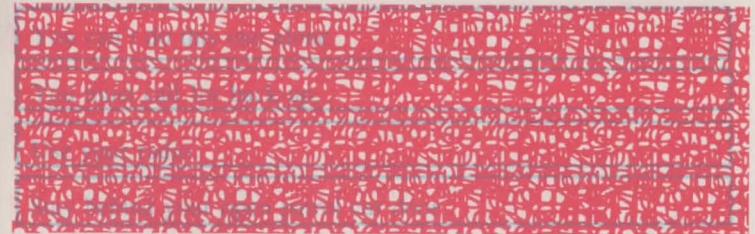
What do I do with the drunk now that I have him in my patrol car?



I keep getting shot by the man in the stolen car.



I can't stop that stolen car!








How do I arrest the suspect from the stolen car?





### At The Blue Room

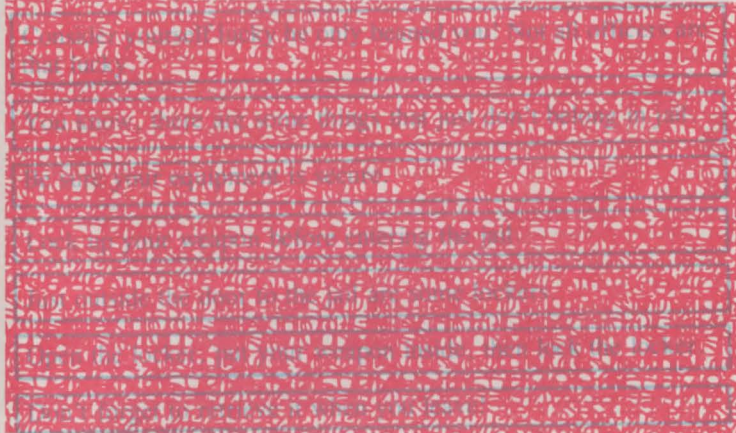
What goes on at the Blue Room?



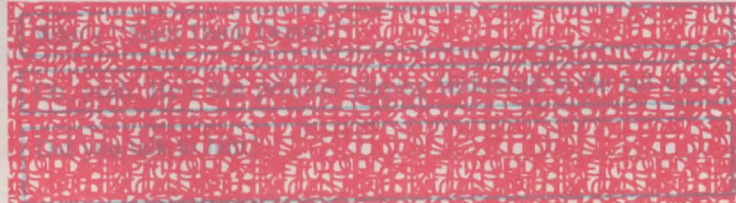
I've purchased the Blue Room by taking out a loan from my Police Retirement and Benefit Association Fund's 401(k) plan. What's the best way to learn how to mix drinks?



I can't seem to get that drunk into his jail cell! He keeps beaming me!



"Slam Dunk Donny" told me the secret word, but how do I use it?





## Wino Willy's

Dispatch called to tell me about the complaint at Wino Willy's, but I don't know how to handle it. What do I do?

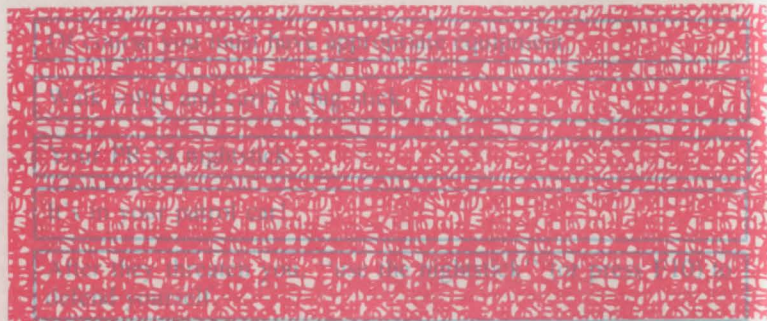
The felon in the stolen car has a little surprise for me when we get to the jail. What do I do?

The bikers just ignore me. What does a cop do in a situation like this?

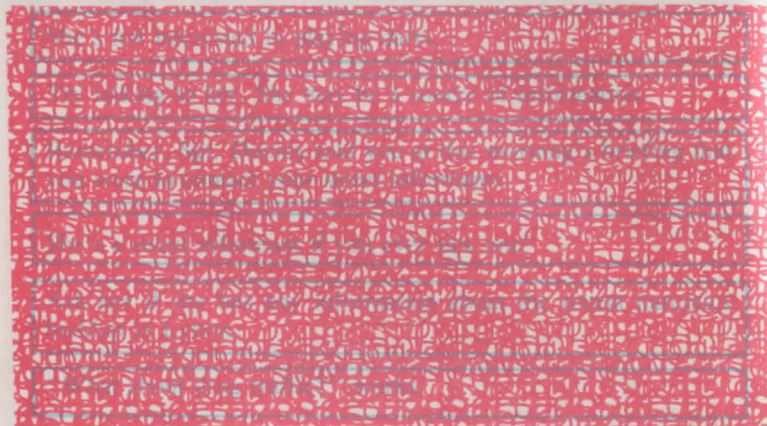
How do I get Sweet Cheeks Marie out of jail and convince her to help me?

The bikers keep thumping me!





Is the girl in Wino Willy's trying to tell me something?



### Courthouse

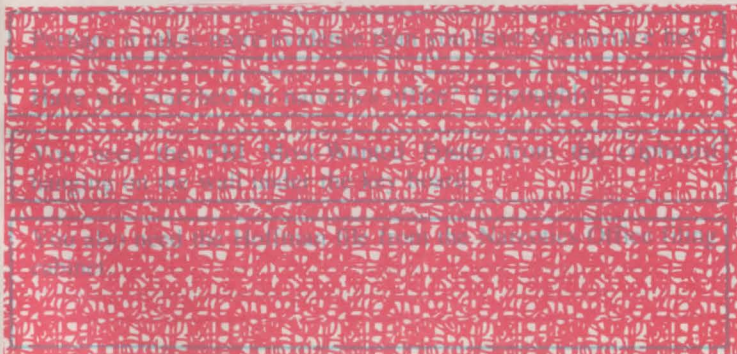
Judge Palmer keeps throwing me out of her courtroom.



How do I get past that court clerk?



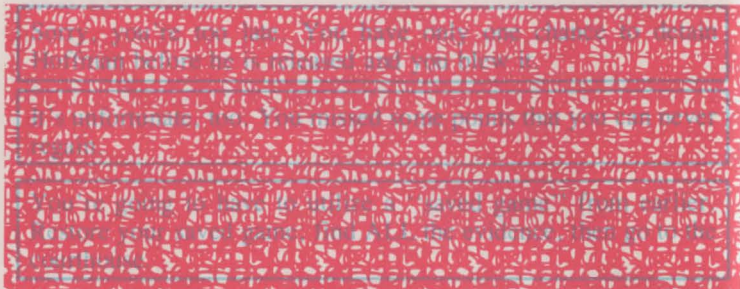
I showed my evidence to the judge, but she just throws me out.







I returned to the station to find more evidence, but Laura insisted we head for the park. I want to go inside, not to the park.



### Cotton Cove

What happens here? This place is boring!



I dragged the river with the Aquahook but found nothing. Where should I try next?



How do I identify the body at Cotton Cove?



### City Park

Laura and I are at the city park. How come nothing happens? This place is dead and I can't leave!







Can I use the stun gun to get past that rabid squirrel in city park?

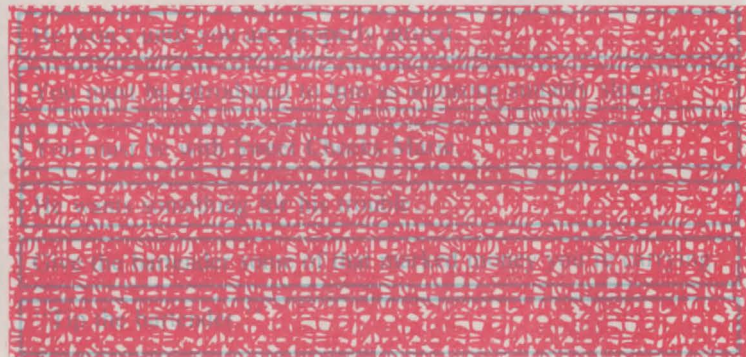


The drug dealers either run away or blow me away! How do I make this stakeout work?



### Hotel Delphoria

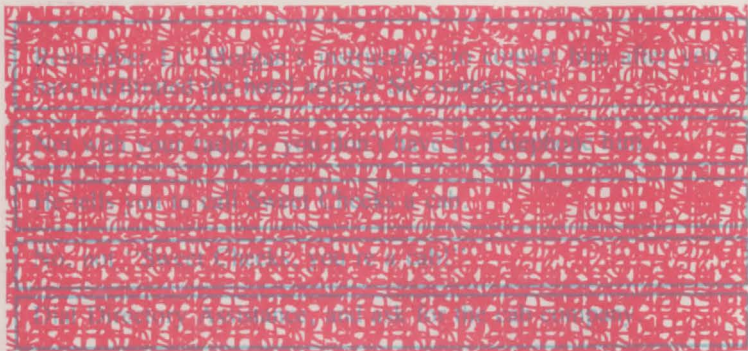
How do I get the Hotel Delphoria bartender to open up to me?



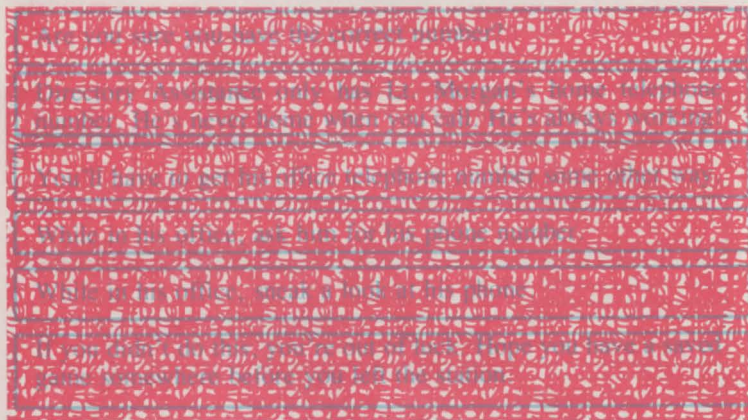
Sweet Cheeks got me in with the hotel bartender. Now, how do I get rid of her?



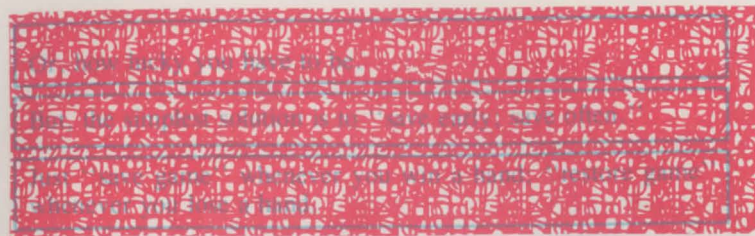




Why does Lt. Morgan never answer his telephone?



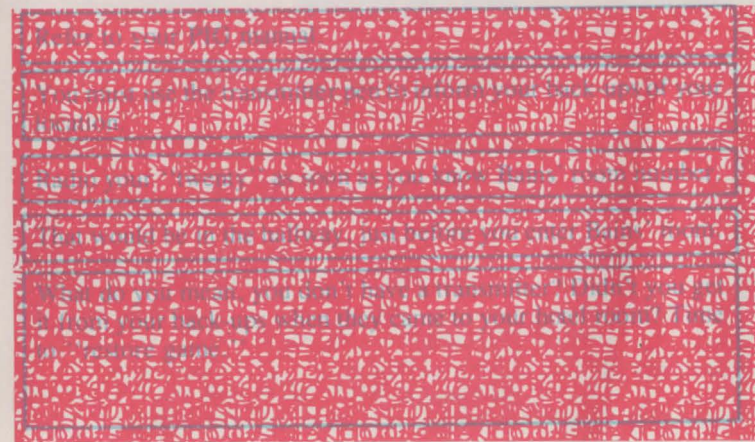
How do I finish the poker game?



What do I do to get into the second poker game?



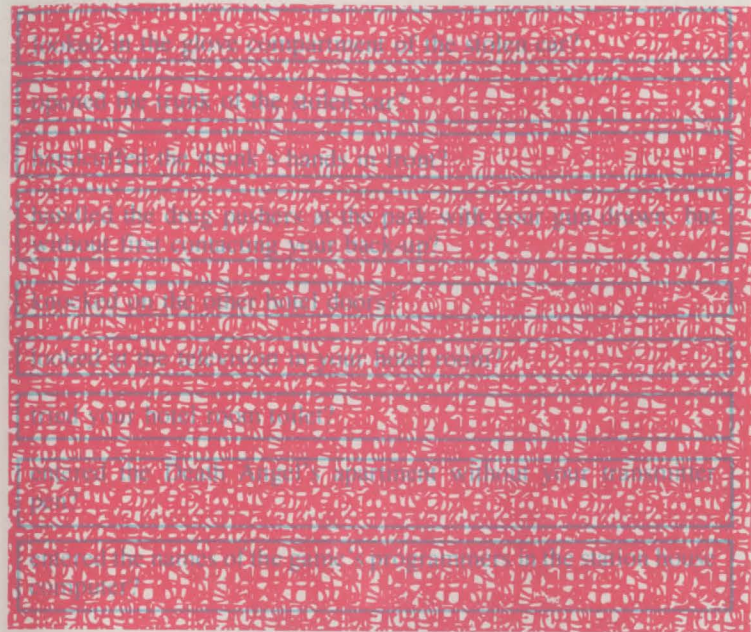
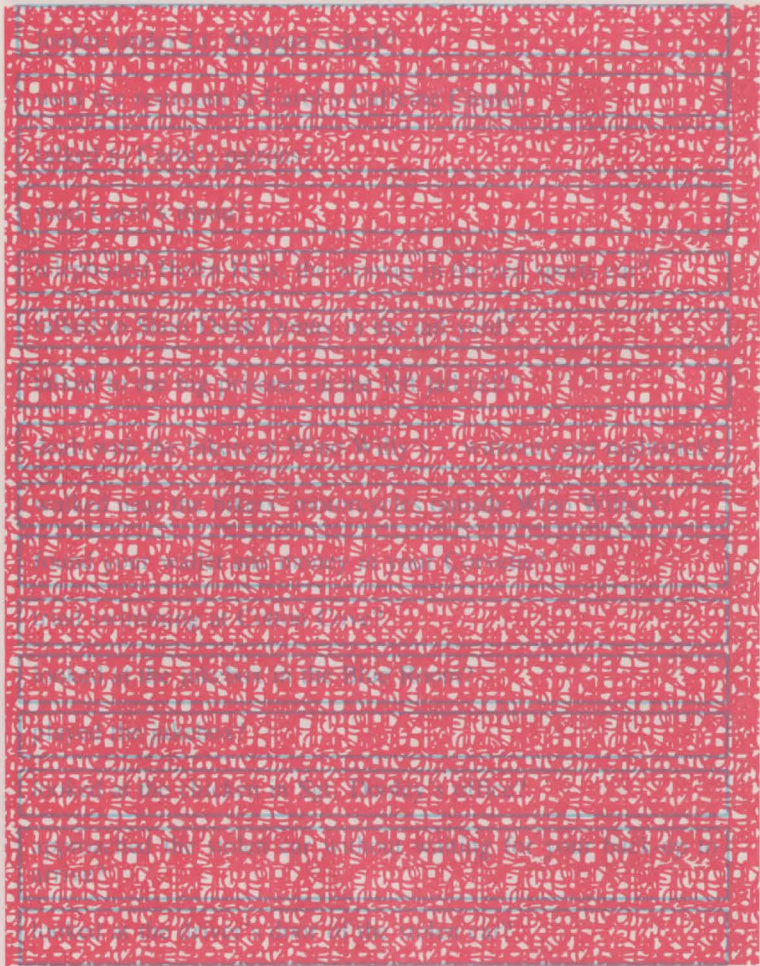
I've got Mr. Big right where I want him. Unfortunately, I keep getting blown away!









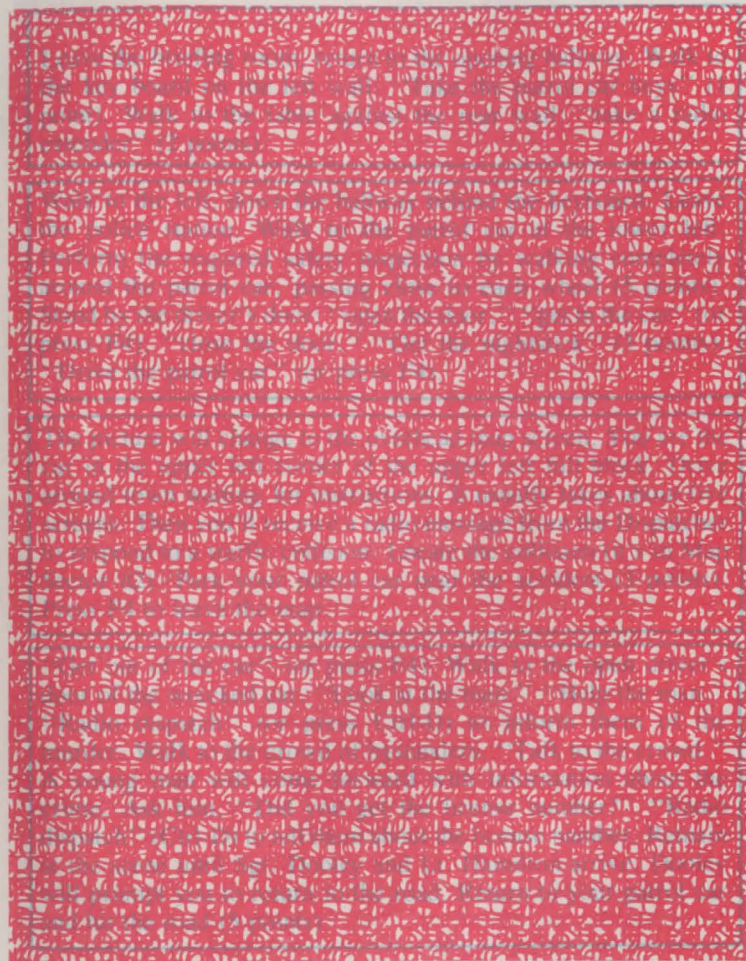
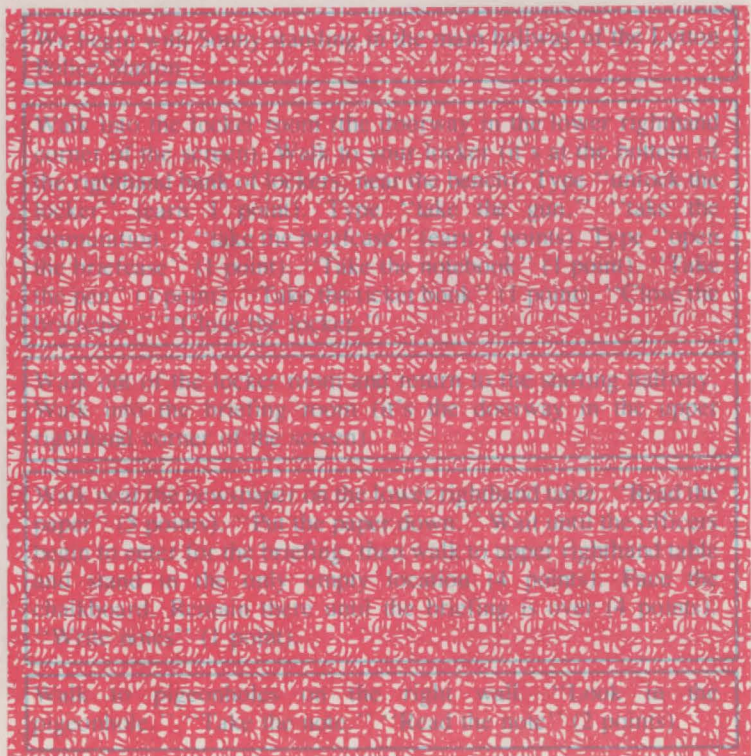




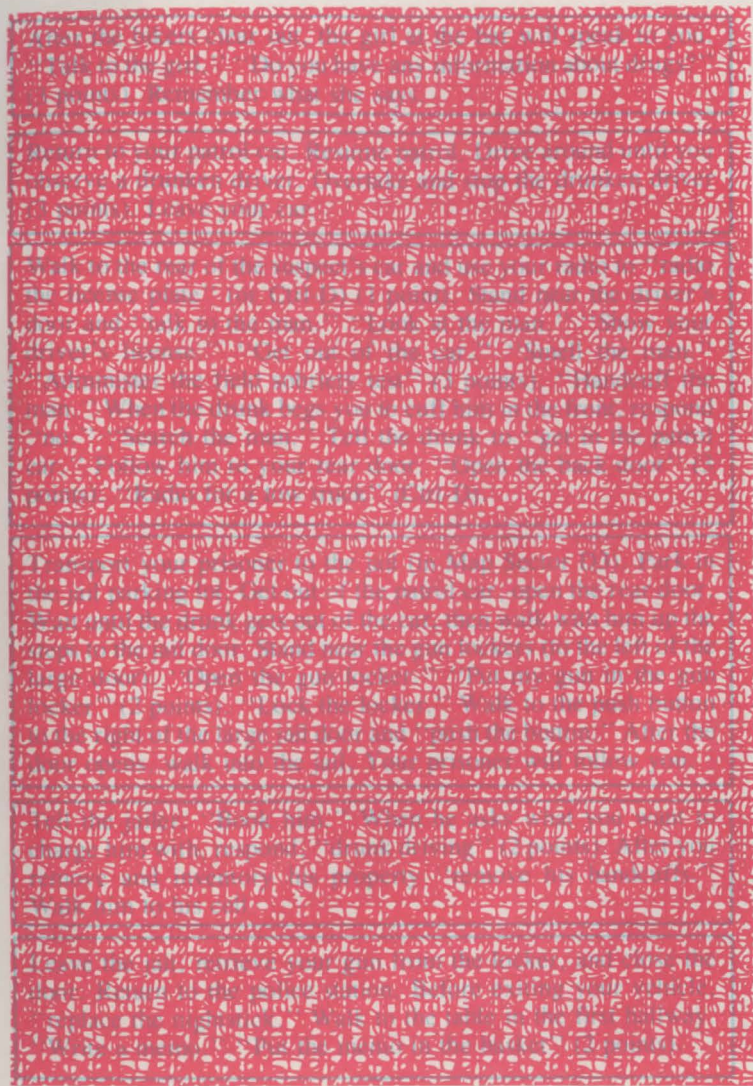
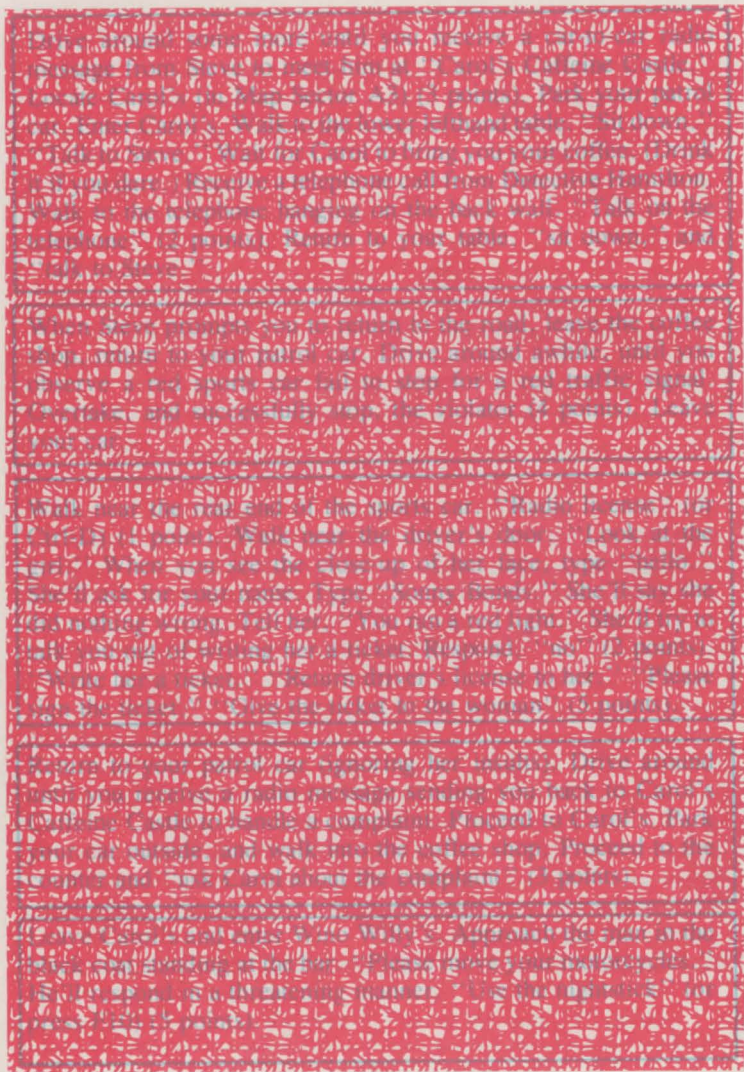
## Walk Through

Don't color the area below unless you have finished and want to learn the most efficient possible way to complete the game, or you have given up because the game's too hard. This way is not the most fun, it's just fast!

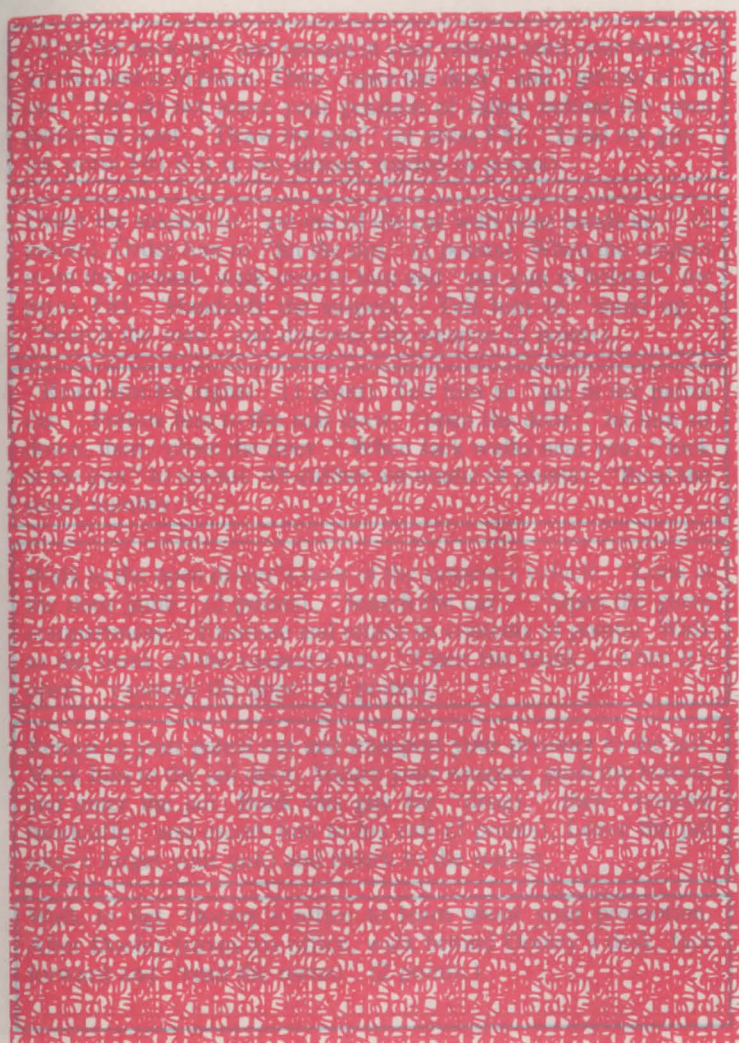
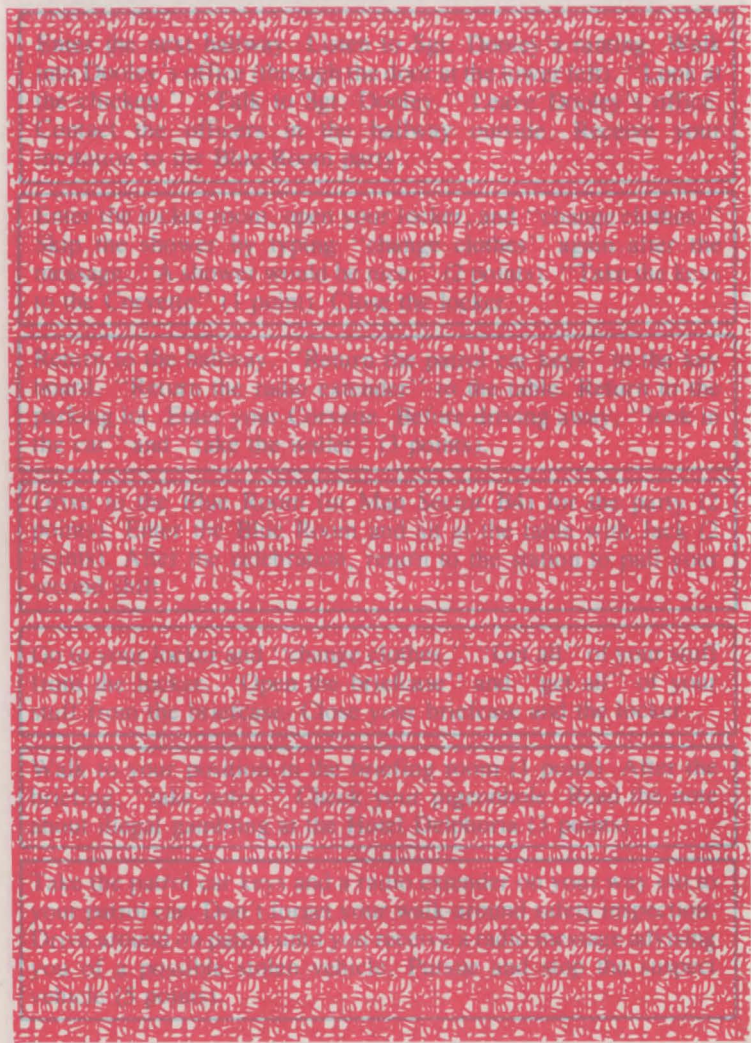
I'm going to tell you everything to do in the briefest possible manner; if you don't want to know, don't color below!



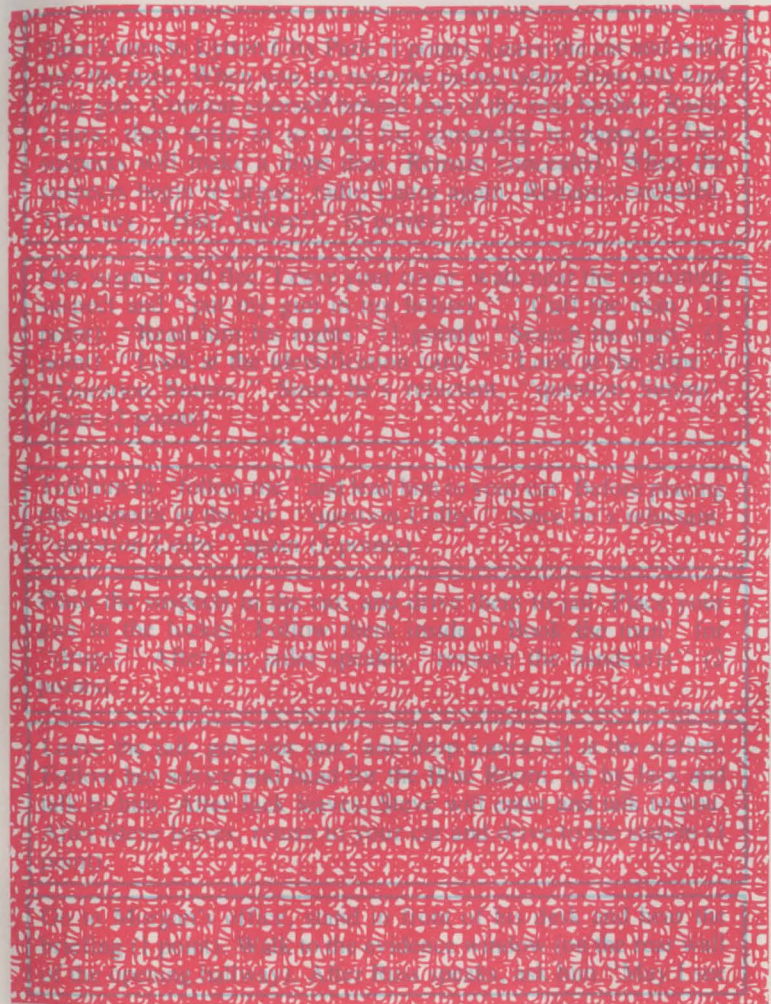
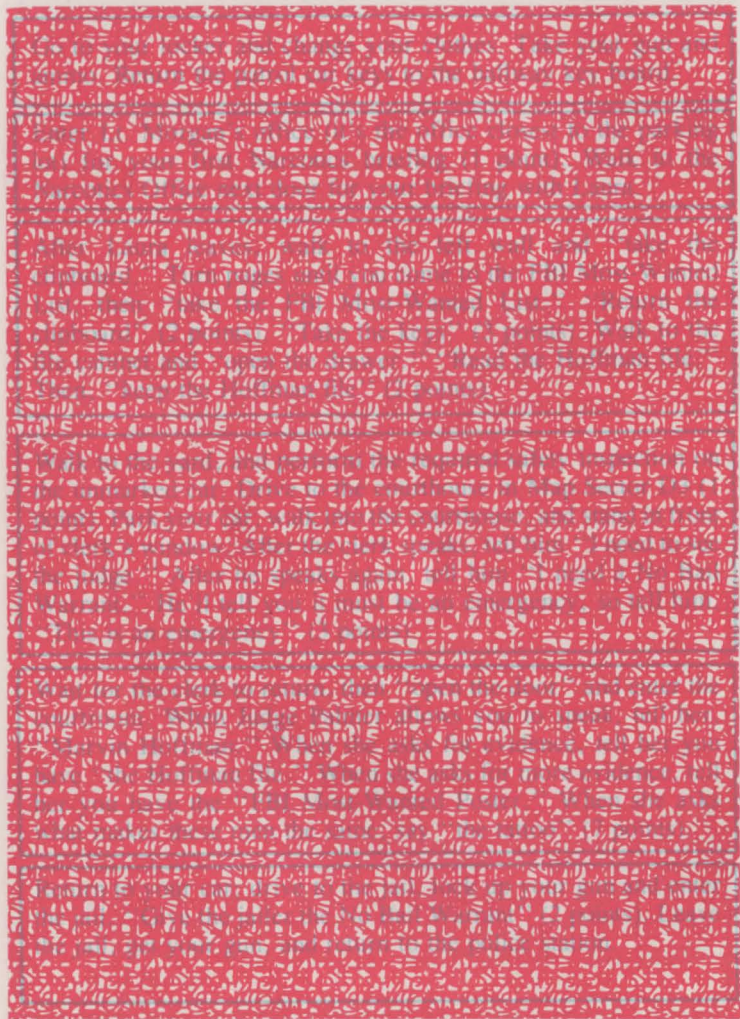




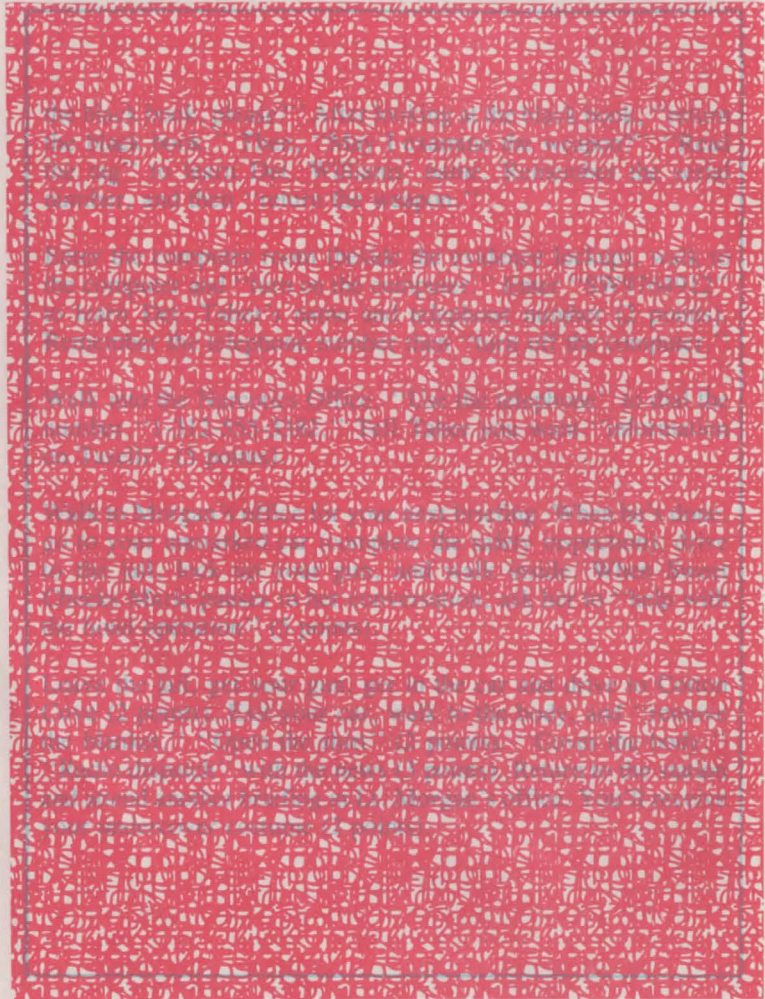




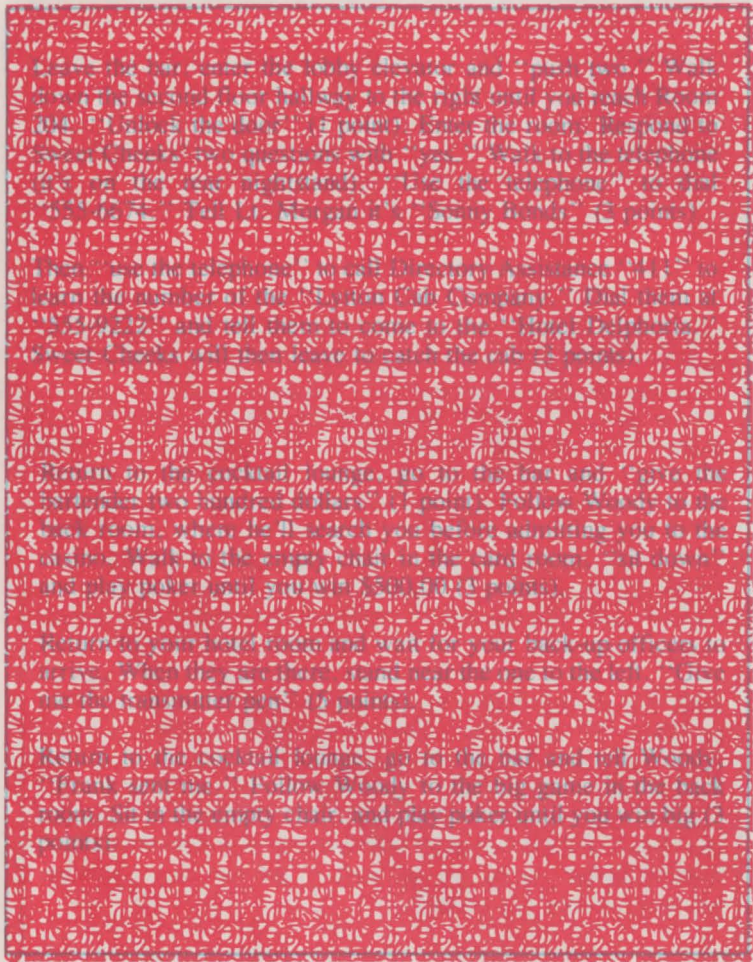










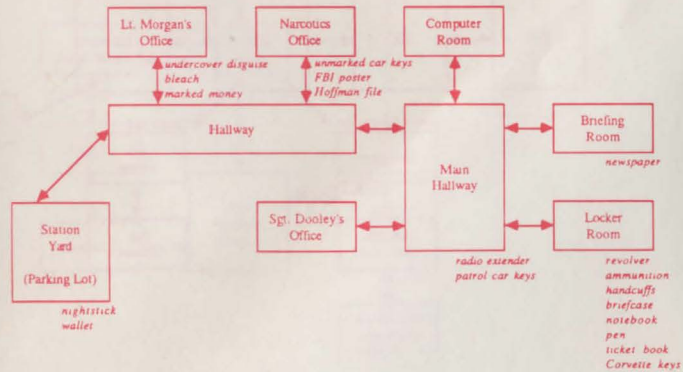


## Police Quest

*...in Pursuit of the Death Angel*

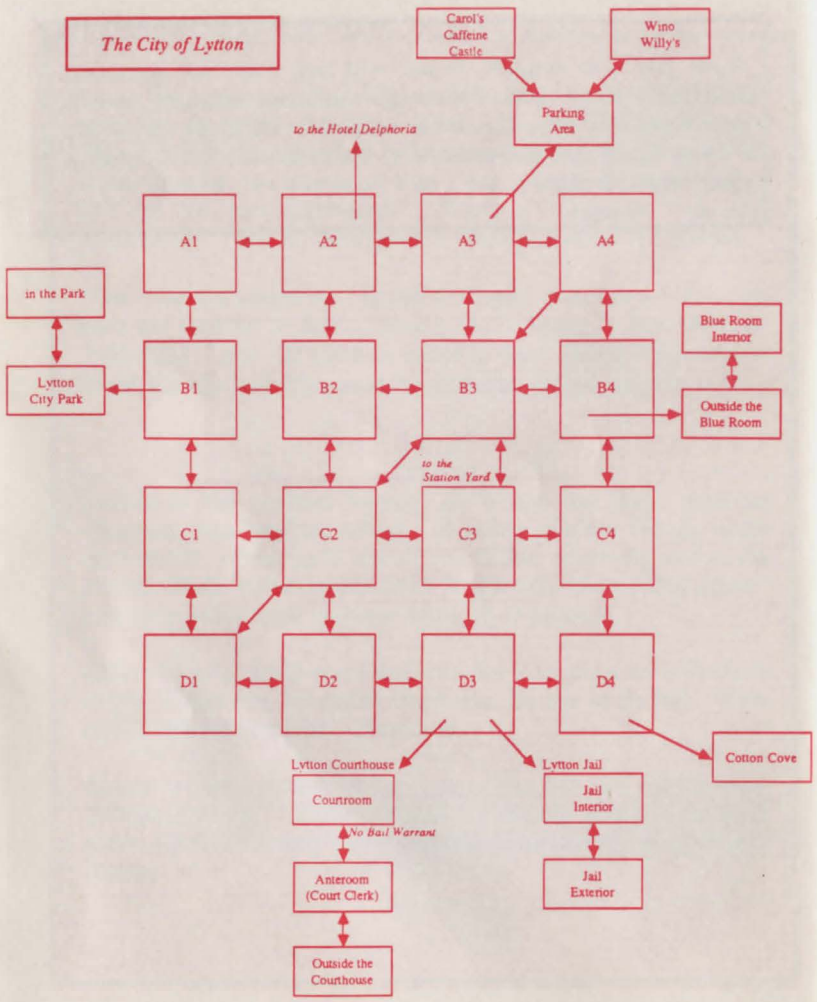
### Hint Map

#### The Police Station

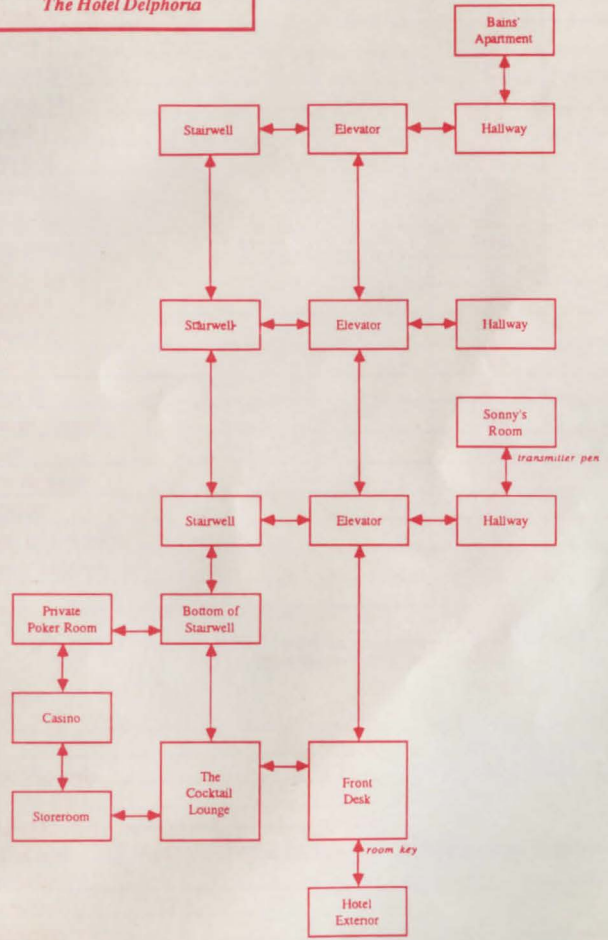




# The City of Lytton



# The Hotel Delphoria





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